


```
DDDDDDDD  BBBB BBBB  GGGGGGGG  NN  NN  CCCCCCCC  NN  NN  TTTTTTTTTT  RRRRRRRR  LL
DDDDDDDD  BBBB BBBB  GGGGGGGG  NN  NN  CCCCCCCC  NN  NN  TTTTTTTTTT  RRRRRRRR  LL
DD  DD  BB  BB  GG  NN  NN  CC  NN  NN  TT  RR  RR  LL
DD  DD  BB  BB  GG  NN  NN  CC  NN  NN  TT  RR  RR  LL
DD  DD  BB  BB  GG  NNNN  NN  CC  NNNN  NN  TT  RR  RR  LL
DD  DD  BB  BB  GG  NN  NN  CC  NN  NN  TT  RRRRRRRR  LL
DD  DD  BBBB BBBB  GG  NN  NN  CC  NN  NN  TT  RRRRRRRR  LL
DD  DD  BBBB BBBB  GG  NN  NN  CC  NN  NN  TT  RR  RR  LL
DD  DD  BB  BB  GG  GGGGGG  NN  NNNN  CC  NN  NNNN  TT  RR  RR  LL
DD  DD  BB  BB  GG  GGGGGG  NN  NNNN  CC  NN  NNNN  TT  RR  RR  LL
DD  DD  BB  BB  GG  GG  GG  NN  NN  CC  NN  NN  TT  RR  RR  LL
DD  DD  BB  BB  GG  GG  GG  NN  NN  CC  NN  NN  TT  RR  RR  LL
DDDDDDDD  BBBB BBBB  GGGGGG  NN  NN  CCCCCCCC  NN  NN  TT  RR  RR  LL
DDDDDDDD  BBBB BBBB  GGGGGG  NN  NN  CCCCCCCC  NN  NN  TT  RR  RR  LL
```

```
LL  IIIIII  SSSSSSSS
LL  IIIIII  SSSSSSSS
LL  II  SS
LL  II  SS
LL  II  SS
LL  II  SS
LL  II  SSSSSS
LL  II  SSSSSS
LL  II  SS
LL  II  SS
LL  II  SS
LLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLL  IIIIII  SSSSSSSS
```



```
58      0058 1  :
59      0059 1  :      R. Title, Sep 1983
60      0060 1  :
61      0061 1  :      B. Becker, Oct 1983
62      0062 1  :
63      0063 1  :
64      0064 1  :
65      0065 1  :
66      0066 1  REQUIRE 'SRC$:DBGPROLOG.REQ';
67      0200 1
68      0201 1  LIBRARY 'LIB$:DBGGEN.L32';
69      0202 1
70      0203 1  FORWARD ROUTINE
71      0204 1      DBG$NCONTROL: NOVALUE,      ! Controls parsing and command execution
72      0205 1      ADD TO BUFLIST: NOVALUE,
73      0206 1      DBG$NGET_CMD,                ! Chops input string into command strings
74      0207 1      DBG$NKILC_CMD,                ! Kills a command and frees up dynamic
75      0208 1      !                               memory
76      0209 1      DBG$NEND OF INPUT,             ! End of parse line clean-up
77      0210 1      DBG$NSAVE_FILESP,             ! Saves a filespec in a dynamic buffer
78      0211 1      DBG$NVERIFY_OUT: NOVALUE,      ! VERIFIES indirect command file commands
79      0212 1      DBG$NCHANGE-TO NEW: NOVALUE,   ! Aids transition to new debugger
80      0213 1      DBG$NSAVE_BREAK_BUFFER: NOVALUE, ! Save a break action buffer
81      0214 1      GET_CMD_STRING,                ! Uppercases a 'C' command string
82      0215 1      GET_ADA_CMD_STRING,            ! Uppercases a Ada command string
83      0216 1      GET_NORMAL_CMD_STRING;         ! Uppercases a normal command string
```



```

85      0217 1 EXTERNAL ROUTINE
86      0218 1     DBG$EXPAND DEFINE_NAME,      ! Expands a DEFINE name
87      0219 1     DBG$FAO_OUT: NOVALUE,        ! ???
88      0220 1     DBG$NINITIALIZE: NOVALUE,     ! Sets language specific context
89      0221 1     DBG$NMATCH,                  ! Matches counted string to input
90      0222 1     DBG$NOUT_INFO,               ! Outputs an informational message
91      0223 1     DBG$NSYNTAX_ERROR,           ! Formats a syntax error
92      0224 1     DBG$END_OF_LINE: NOVALUE,     ! Version 2 end of line clean-up
93      0225 1     DBG$END_OF_CMD: NOVALUE,      ! Version 2 end of command clean-up
94      0226 1     DBG$NOUT_ARG_VECT: NOVALUE,   ! Outputs a message vector
95      0227 1     DBG$NMAKE_ARG_VECT,          ! Constructs an argument vector
96      0228 1     DBG$NNEXT_WORD,              ! Isolates next word of input
97      0229 1     DBG$NCIS_REMOVE,             ! Removes a link from the cis
98      0230 1     DBG$GET_MEMORY,              ! Allocates a dynamic memory block
99      0231 1     DBG$GET_TEMP_MEM,            ! Allocates a temporary memory block
100     0232 1     DBG$REL_MEMORY,               ! Release permanent memory
101     0233 1     DBG$NPARSE_CMD,               ! The DEBUG command parser
102     0234 1     DBG$NEXECUTE_CMD;             ! The DEBUG command executor
103     0235 1
104     0236 1 EXTERNAL
105     0237 1     DBG$GB_LANGUAGE: BYTE,         ! Current language setting
106     0238 1     DBG$GL_GBLTYP,                ! Override type
107     0239 1     DBG$GW_GBLNGTH: WORD,          ! Override length
108     0240 1     DBG$GL_DFLTYP,                ! Default type
109     0241 1     DBG$GW_DFLTLENG: WORD,         ! Default length
110     0242 1     DBG$GL_CISHEAD: REF CIS$LINK,  ! Head of cis
111     0243 1     DBG$GB_DEF_OUT: VECTOR[.BYTE], ! Output control vector in old debugger
112     0244 1     DBG$GL_ORIG_COMMAND_PTR,       ! Pointer to original command string
113     0245 1     DBG$GL_UPCASE_COMMAND_PTR: VECTOR[2];
114     0246 1                                     ! Pointers to start and end
115     0247 1                                     !   of current command string
116     0248 1
117     0249 1 GLOBAL
118     0250 1     DBG$GL_ORIG_COMMAND_PTR,       ! Pointer to original command string
119     0251 1     DBG$GL_UPCASE_COMMAND_PTR:     ! Pointer to upcased command string
120     0252 1     VECTOR[2, LONG];
121     0253 1
122     0254 1 OWN
123     0255 1     MESSAGE_POINTER,              ! Holds address of message argument vector
124     0256 1     CMD_STG_DESC: BLOCK[12,BYTE], ! Command input string descriptor. Note
125     0257 1                                     !   the extra longword to contain
126     0258 1                                     !   the original DSCSA_POINTER.
127     0259 1     CMD_VERB_PTR,                  ! Start of executable parse tree
128     0260 1     SAVE_INPT_DESC: REF DBG$STG_DESC, ! Pointer to parse string descriptor
129     0261 1                                     !   used in gathering filespecs.
130     0262 1     START_VERIFY_POINTER;          ! Pointer to the start of the input to
131     0263 1                                     !   be verified
132     0264 1
133     0265 1 MACRO
134     0266 1     INITIAL_PTR = 8, 0, 32, 0 %; ! Pointer to start of dynamic buffer
```



```
136 0267 1 GLOBAL ROUTINE DBG$NCONTROL(PARSE_STG_DESC): NOVALUE =
137 0268 1
138 0269 1 FUNCTION
139 0270 1 Routine DBG$NCONTROL oversees command parsing and execution. Only commands
140 0271 1 that are parsed without detection of errors are executed. Routines are invoked
141 0272 1 for end of command and input processing.
142 0273 1
143 0274 1 FORMAL PARAMETERS:
144 0275 1 PARSE_STG_DESC - A VAX standrd descriptor of the input string.
145 0276 1
146 0277 1 IMPLICIT INPUTS:
147 0278 1
148 0279 1 CMD_VERB_PTR - Pointer to the verb node (head node) of the
149 0280 1 executable command tree.
150 0281 1
151 0282 1 MESSAGE_POINTER - Pointer to message argument vector.
152 0283 1
153 0284 1
154 0285 1
155 0286 2 BEGIN
156 0287 2
157 0288 2 MAP
158 0289 2 PARSE_STG_DESC : REF BLOCK [,BYTE];
159 0290 2
160 0291 2 LOCAL
161 0292 2 STATUS; ! Retains return code
162 0293 2
163 0294 2
164 0295 2 ! Try to get another command from the present input buffer. Check for comments.
165 0296 2
166 0297 2 status = dbg$nget_cmd (.parse_stg_desc, cmd_stg_desc, message_pointer);
167 0298 2
168 0299 2 CASE .status FROM sts$k_warning TO sts$k_severe
169 0300 2 OF
170 0301 2 SET
171 0302 2
172 0303 2 [sts$k_warning] : ! No more input from present buffer
173 0304 2 BEGIN
174 0305 2 IF NOT dbg$nend_of_input (message_pointer)
175 0306 2 THEN
176 0307 2 dbg$nout_arg_vect (.message_pointer);
177 0308 2 END;
178 0309 2
179 0310 2 [sts$k_success] : ! Parse and execute command
180 0311 2 BEGIN
181 0312 2
182 0313 2 dbg$ninitialize ();
183 0314 2
184 0315 2 IF dbg$nparse_cmd (cmd_stg_desc, cmd_verb_ptr, message_pointer)
185 0316 2 THEN
186 0317 2 BEGIN
187 0318 2 dbg$nverify_out (.parse_stg_desc [dsc$a_pointer]);
188 0319 2
189 0320 2 IF NOT dbg$nexecute_cmd (cmd_verb_ptr, message_pointer)
190 0321 2 THEN
191 0322 2 BEGIN
192 0323 2 dbg$nout_arg_vect (.message_pointer);
```



```
193 0324 5          IF NOT dbg$kill_cmd (message_pointer)
194 0325 5          THEN
195 0326 5              dbg$nout_arg_vect (.message_pointer);
196 0327 4          END;
197 0328 4          END
198 0329 3      ELSE
199 0330 4          BEGIN ! Kill command - bad parse
200 0331 4              dbg$nout_arg_vect (.message_pointer);
201 0332 4              IF NOT dbg$kill_cmd (message_pointer)
202 0333 4                  THEN
203 0334 4                      dbg$nout_arg_vect (.message_pointer);
204 0335 3              END;
205 0336 3          END;
206 0337 3
207 0338 3      [sts$kill_error] : ! Not parsable. Just verify the comment.
208 0339 3          BEGIN
209 0340 3              dbg$verify_out (.parse_stg_desc [dsc$a_pointer]);
210 0341 3              IF NOT dbg$end_of_input (message_pointer)
211 0342 3                  THEN
212 0343 3                      dbg$nout_arg_vect (.message_pointer);
213 0344 3              END;
214 0345 3
215 0346 3      [sts$kill_severe] : ! Error in input
216 0347 3          BEGIN
217 0348 3              dbg$nout_arg_vect (.message_pointer);
218 0349 3              IF NOT dbg$kill_cmd (message_pointer)
219 0350 3                  THEN
220 0351 3                      dbg$nout_arg_vect (.message_pointer);
221 0352 3              END;
222 0353 3
223 0354 3      [INRANGE,OUTRANGE] :
224 0355 3          BEGIN
225 0356 3              0;
226 0357 3          END;
227 0358 3
228 0359 3      TES;
229 0360 3
230 0361 3
231 0362 2      ! Perform end of command clean-up. This involves resetting data structures
232 0363 2      ! shared between the old debugger and the new. It also involves releasing
233 0364 2      ! all temporary memory allocated during the processing of the command and
234 0365 2      ! releasing all unreferenced RST entries on the Temporary RST Entry List.
235 0366 2
236 0367 2      DBG$END_OF_CMD();
237 0368 2      RETURN;
238 0369 2
239 0370 1      END;
```

```
.TITLE DBGNCNTRL
.IDENT \V04-000\

.PSECT DBG$OWN,NOEXE, PIC,2
```

```
00000 MESSAGE_POINTER:
        .BLKB 4
00004 CMD_STG_DESC:
```


.BLKB 12
00010 CMD_VERB_PTR:
.BLKB 4
00014 SAVE_INPUT_DESC:
.BLKB 4
00018 START_VERIFY_POINTER:
.BLKB 4

.PSECT DBG\$GLOBAL,NOEXE, PIC,2

00000 DBG\$GL_ORIG_COMMAND_PTR::
.BLKB 4
00004 DBG\$GL_UPCASE_COMMAND_PTR::
.BLKB 8

.EXTRN DBG\$EXPAND DEFINE NAME
.EXTRN DBG\$FAO OUT, DBG\$NINITIALIZE
.EXTRN DBG\$NMATCH, DBG\$NOUT_INFO
.EXTRN DBG\$NSYNTAX_ERROR
.EXTRN DBG\$SEND_OF_LINE
.EXTRN DBG\$SEND_OF_CMD, DBG\$NOUT_ARG_VECT
.EXTRN DBG\$NMARE_ARG_VECT
.EXTRN DBG\$NNEXT_WORD, DBG\$NCIS_REMOVE
.EXTRN DBG\$GET_MEMORY, DBG\$GET_TEMPMEM
.EXTRN DBG\$REL_MEMORY, DBG\$NPARSE_CMD
.EXTRN DBG\$NEXECUTE_CMD
.EXTRN DBG\$GB_LANGUAGE
.EXTRN DBG\$GL_GBLTYP, DBG\$GW_GBLLENTH
.EXTRN DBG\$GL_DFLTYP, DBG\$GD_DFLTLENG
.EXTRN DBG\$GL_CISHEAD, DBG\$GB_DEF_OUT

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0

.ENTRY DBG\$NCONTROL, Save R2,R3,R4
MOVAB DBG\$NOUT_ARG_VECT, R4
MOVAB MESSAGE_POINTER, R3
PUSHL R3
PUSHAB CMD_STG_DESC
MOVL PARSE_STG_DESC, R2
PUSHL R2
CALLS #3, DBG\$NGET_CMD
CASEL STATUS, #0, #4
.WORD 4\$-1\$,-
2\$-1\$,-
3\$-1\$,-
7\$-1\$,-
5\$-1\$

BRB 7\$
CALLS #0, DBG\$NINITIALIZE
PUSHL R3
PUSHAB CMD_VERB_PTR
PUSHAB CMD_STG_DESC
CALLS #3, DBG\$NPARSE_CMD
BLBC R0, 5\$
PUSHL 4(R2)
CALLS #1, DBG\$NVERIFY_OUT
PUSHL R3

0063 003E 0000V CF 000C 0046 004F 001C 00000 00 9E 00002 EF 9E 00009 53 DD 00010 A3 9F 00012 52 04 AC D0 00015 52 DD 00019 03 FB 0001B 50 CF 00020 0046 00024 1\$: 004F 0002C 57 11 0002E 00 FB 00030 2\$: 53 DD 00037 10 A3 9F 00039 04 A3 9F 0003C 00000000G 00 03 FB 0003F 50 E9 00046 04 A2 DD 00049 0000V CF 01 FB 0004C 53 DD 00051

0267
0297
0299
0313
0315
0318
0320

00000000G	00	10	A3	9F	00053	PUSHAB	CMD-VERB PTR	:
	27		02	FB	00056	CALLS	#2, DBG\$NEXECUTE_CMD	:
			50	EB	0005D	BLBS	R0, 7\$:
			11	11	00060	BRB	5\$: 0331
		04	A2	DD	00062	3\$: PUSHL	4(R2)	: 0340
0000V	CF		01	FB	00065	CALLS	#1, DBG\$NVERIFY_OUT	:
			53	DD	0006A	4\$: PUSHL	R3	: 0341
0000V	CF		01	FB	0006C	CALLS	#1, DBG\$NEND_OF_INPUT	:
			0C	11	00071	BRB	6\$:
	64		63	DD	00073	5\$: PUSHL	MESSAGE POINTER	: 0348
			01	FB	00075	CALLS	#1, DBG\$NOUT_ARG_VECT	:
			53	DD	00078	PUSHL	R3	: 0349
0000V	CF		01	FB	0007A	CALLS	#1, DBG\$NKNILL_CMD	:
	05		50	EB	0007F	6\$: BLBS	R0, 7\$:
			63	DD	00082	PUSHL	MESSAGE POINTER	: 0351
	64		01	FB	00084	CALLS	#1, DBG\$NOUT_ARG_VECT	:
00000000G	00		00	FB	00087	7\$: CALLS	#0, DBG\$END_OF_CMD	: 0367
			04	0008E		RET		: 0370

; Routine Size: 143 bytes, Routine Base: DBG\$CODE + 0000


```
241 0371 1 ROUTINE ADD_TO_BUFLIST (BUFFER) : NOVALUE =
242 0372 1
243 0373 1 FUNCTION
244 0374 1 This routine builds a list of buffers to be freed at the end of
245 0375 1 processing a line of input.
246 0376 1
247 0377 1 The top link in the CIS list represents the current line of input.
248 0378 1 There is a field CISA_BUFLIST which points to a linked list
249 0379 1 of buffers to be freed up.
250 0380 1
251 0381 1
252 0382 1
253 0383 1
254 0384 1
255 0385 1
256 0386 1
257 0387 1
258 0388 1
259 0389 1
260 0390 1
261 0391 1
262 0392 1
263 0393 1
264 0394 1
265 0395 1
266 0396 1
267 0397 1
268 0398 1
269 0399 1
270 0400 1
271 0401 2
272 0402 2
273 0403 2
274 0404 2
275 0405 2
276 0406 2
277 0407 2
278 0408 1
```

ROUTINE ADD_TO_BUFLIST (BUFFER) : NOVALUE =

FUNCTION

This routine builds a list of buffers to be freed at the end of processing a line of input.

The top link in the CIS list represents the current line of input. There is a field CISA_BUFLIST which points to a linked list of buffers to be freed up.

```

+-----+
|  CIS  |
|  ...  |
+-----+
| BUFLIST |----->+-----+----->+-----+
|         |         | bufptr |----->| bufptr |----->...
+-----+         +-----+         +-----+

```

These buffers get created as we expand symbols that were defined with DEFINE/CMD (we need to allocate new buffers to hold the expanded command). This happens in DBG\$NGET_CMD. These buffers are freed in DBG\$NCIS_REMOVE.

INPUTS

BUFFER - address of a buffer. This address is to be added to the list.
DBG\$GL_CISHEAD - (implicit input) - current top CIS link

OUTPUTS

The BUFLIST associated with DBG\$GL_CISHEAD is added to.

BEGIN

LOCAL

NEWLINK: REF VECTOR[];

NEWLINK = DBG\$GET MEMORY(2);

NEWLINK[0] = .DBG\$GL_CISHEAD[CISA_BUFLIST];

NEWLINK[1] = .BUFFER;

DBG\$GL_CISHEAD[CISA_BUFLIST] = .NEWLINK;

END;

```
0000 00000 ADD_TO_BUFLIST:
00000000G 00 02 DD 00002 .WORD Save nothing
00000000G 51 01 FB 00004 PUSHL #2
00000000G 60 00 D0 00008 CALLS #1, DBG$GET MEMORY
04 A0 04 A1 D0 00012 MOVL DBG$GL_CISHEAD, R1
30 A1 50 D0 0001B MOVL 48(R1), (NEWLINK)
04 0001F 50 D0 0001B MOVL BUFFER, 4(NEWLINK)
04 0001F 50 D0 0001B MOVL NEWLINK, 48(R1)
04 0001F 50 D0 0001B RET
```

```
: 0371
: 0404
: 0405
: 0406
: 0407
: 0408
```

; Routine Size: 32 bytes, Routine Base: DBG\$CODE + 008F


```
280 0409 1 ROUTINE DBGSNGET_CMD ( INPUT_DESC, CMD_DESC, MESSAGE_VECT, P_EXPAND_FLAG) =
281 0410 1
282 0411 1 ++
283 0412 1 FUNCTIONAL DESCRIPTION:
284 0413 1
285 0414 1 This routine seperates the input line into one or more DEBUG commands. <cr>
286 0415 1 <ff>, and the null character (00) imply end of input line. Semi-colon (;)
287 0416 1 implies end of command.
288 0417 1
289 0418 1 This routine takes care of stripping the comments off the end of
290 0419 1 a DEBUG command. For all languages except C, the comment character is
291 0420 1 '!' . In C, '!' is an operator, so the pair of characters '/*' is
292 0421 1 the comment indicator (as in the language). Since there are slight
293 0422 1 differences in the way a line is to be Uppercased and striped of comments
294 0423 1 we case on the language a call a specific routine to do these jobs.
295 0424 1
296 0425 1 FORMAL PARAMETERS:
297 0426 1
298 0427 1 input_desc - a VAX standard descriptor of the entire input line
299 0428 1
300 0429 1 cmd_desc - upon exit from this routine, a VAX standard descriptor
301 0430 1 of a single potential DEBUG command
302 0431 1
303 0432 1 message_vect - the address of a longword to contain the address
304 0433 1 of a message argument vector
305 0434 1 p_expand_flag - optional fourth parameter which says whether to
306 0435 1 expand defined names.
307 0436 1
308 0437 1 IMPLICIT INPUTS:
309 0438 1
310 0439 1 NONE
311 0440 1
312 0441 1 IMPLICIT OUTPUTS:
313 0442 1
314 0443 1 NONE
315 0444 1
316 0445 1 ROUTINE VALUE:
317 0446 1
318 0447 1 unsigned integer longword completion code
319 0448 1
320 0449 1 COMPLETION CODES:
321 0450 1
322 0451 1 sts$k_warning (0) - the input line was found to be exhausted
323 0452 1
324 0453 1 sts$k_success (1) - the cmd_desc was updated to refer to a potential
325 0454 1 DEBUG command
326 0455 1
327 0456 1 sts$k_error (2) - the input descriptor was found to contain nothing
328 0457 1 but a comment (! in first position)
329 0458 1
330 0459 1 sts$k_severe (4) - error in input line
331 0460 1
332 0461 1 SIDE EFFECTS:
333 0462 1
334 0463 1 All lower case alphabetic characters are converted to upper case, except
335 0464 1 for strings enclosed withing single or double quote marks. A check
336 0465 1 is made for unprintable characters in the input line (error message generated
```



```
337 0466 1 | and failure return).
338 0467 1 |
339 0468 1 |
340 0469 1 |
341 0470 2 BEGIN
342 0471 2
343 0472 2 LOCAL
344 0473 2 CHAR_COUNT,
345 0474 2 CHAR_STRING : REF VECTOR [,BYTE],
346 0475 2 CIS_DESC : REF CIS$LINK,
347 0476 2 CMD_STRING : REF VECTOR [, BYTE],
348 0477 2
349 0478 2
350 0479 2 EXPAND_FLAG,
351 0480 2
352 0481 2 STATUS,
353 0482 2 QUOTE_CHAR,
354 0483 2 QUOTE_FLAG;
355 0484 2
356 0485 2 MAP
357 0486 2 INPUT_DESC : REF dbg$stg_desc,
358 0487 2 CMD_DESC : REF BLOCK [,BYTE];
359 0488 2
360 0489 2
361 0490 2 BUILTIN
362 0491 2 ACTUALCOUNT;
363 0492 2
364 0493 2
365 0494 2 ! Set the flag saying whether we want to expand defined names. The case
366 0495 2 ! where we do not want to is when we are called from DBG$NSAVE_BREAK_BUFFER
367 0496 2 ! to pick up the rest of a command.
368 0497 2
369 0498 2 IF ACTUALCOUNT() LSS 4
370 0499 2 THEN
371 0500 2 EXPAND_FLAG = TRUE
372 0501 2 ELSE
373 0502 2 EXPAND_FLAG = .P_EXPAND_FLAG;
374 0503 2
375 0504 2
376 0505 2 ! Initialize the command descriptor
377 0506 2 !
378 0507 2 cmd_desc [dsc$b_dtype] = dsc$k_dtype_t;
379 0508 2 cmd_desc [dsc$b_class] = dsc$k_class_s;
380 0509 2 cmd_desc [dsc$w_length] = 0;
381 0510 2 cmd_desc [dsc$a_pointer] = 0;
382 0511 2 cmd_desc [initial_ptr] = 0;
383 0512 2
384 0513 2
385 0514 2 ! Find a significant character
386 0515 2 !
387 0516 2 char_string = .input_desc [dsc$a_pointer];
388 0517 2 char_count = 0;
389 0518 2 WHILE .input_desc [dsc$w_length] GTR 0 DO
390 0519 2 BEGIN
391 0520 2 IF .char_string [.char_count] NEQ dbg$k_car_return
392 0521 2 AND
393 0522 2 .char_string [.char_count] NEQ dbg$k_line_feed
```



```

394      0523      AND
395      0524      .char_string [.char_count] NEQ dbg$k_null
396      0525      AND
397      0526      .char_string [.char_count] NEQ dbg$k_semicolon
398      0527      AND
399      0528      .char_string [.char_count] NEQ dbg$k_blank
400      0529      AND
401      0530      .char_string [.char_count] NEQ dbg$k_tab
402      0531      THEN
403      0532      EXITLOOP
404      0533      ELSE
405      0534      BEGIN
406      0535      char_count = .char_count + 1;
407      0536      input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 1;
408      0537      END;
409      0538      END;
410      0539
411      0540      ! Return warning if there was no significant input on the line.
412      0541
413      0542      IF .input_desc [dsc$w_length] EQL 0
414      0543      THEN
415      0544      RETURN sts$k_warning;
416      0545
417      0546
418      0547      ! Set up the start verify pointer. This is done before stripping
419      0548      ! non-significant input to preserve the indentation.
420      0549
421      0550      start_verify_pointer = .input_desc [dsc$a_pointer];
422      0551
423      0552
424      0553      ! Update pointer to rest of string
425      0554
426      0555      input_desc [dsc$a_pointer] = char_string [.char_count];
427      0556
428      0557
429      0558      ! The next thing we do is check for the first token in the command line
430      0559      ! being a symbol defined with DEFINE/COMMAND.
431      0560
432      0561      IF .EXPAND_FLAG
433      0562      THEN
434      0563      BEGIN
435      0564      IF DBG$EXPAND_DEFINE_NAME (.INPUT_DESC, DEFINE_COMMAND, CMD_STRING)
436      0565      THEN
437      0566      BEGIN
438      0567      LOCAL
439      0568      BUFPTR,          ! A pointer into the command buffer
440      0569      LENGTH,        ! The length of the new command buffer
441      0570      NEW_BUFFER;      ! Will point to the new command buffer.
442      0571
443      0572
444      0573      ! We need to allocate a new command buffer to hold the expanded
445      0574      ! token concatenated with the rest of the command.
446      0575
447      0576      LENGTH = .INPUT_DESC [DSC$W_LENGTH] + .CMD_STRING [0];
448      0577      NEW_BUFFER = DBG$GET_MEMORY((.LENGTH+3)/4);
449      0578
450      0579
```



```
451 0580 4
452 0581 4
453 0582 4
454 0583 4
455 0584 4
456 0585 4
457 0586 4
458 0587 4
459 0588 4
460 0589 4
461 0590 4
462 0591 4
463 0592 4
464 0593 4
465 0594 4
466 0595 4
467 0596 4
468 0597 4
469 0598 4
470 0599 4
471 0600 4
472 0601 4
473 0602 4
474 0603 4
475 0604 4
476 0605 5
477 0606 5
478 0607 5
479 0608 5
480 0609 5
481 0610 5
482 0611 5
483 0612 5
484 0613 5
485 0614 5
486 0615 5
487 0616 5
488 0617 5
489 0618 5
490 0619 5
491 0620 6
492 0621 6
493 0622 6
494 0623 5
495 0624 4
496 0625 4
497 0626 4
498 0627 4
499 0628 4
500 0629 4
501 0630 4
502 0631 4
503 0632 4
504 0633 4
505 0634 4
506 0635 4
507 0636 4
```

```
! Copy the concatenated strings into the new buffer.
BUFPTR = CH$MOVE (.CMD_STRING [0], CMD_STRING [1], .NEW_BUFFER);
BUFPTR = CH$MOVE (.INPUT_DESC[DSC$W_LENGTH], .INPUT_DESC[DSC$A_POINTER], .BUFPTR);

! Fill in the input descriptor to point to the new buffer.
INPUT_DESC[DSC$A_POINTER] = .NEW_BUFFER;
INPUT_DESC[DSC$W_LENGTH] = .INPUT_DESC[DSC$W_LENGTH] + .CMD_STRING[0];

! We need to remember to free up the space occupied by NEW_BUFFER
! when we are done processing this CIS link. So, we
! put NEW_BUFFER onto the linked list of all the buffers allocated
! in this fashion. These will get freed up in CIS_REMOVE.
ADD_TO_BUFLIST (.NEW_BUFFER);

! Now re-do the code where we find a significant character
char_string = .input_desc [dsc$a_pointer];
char_count = 0;
WHILE .input_desc [dsc$w_length] GTR 0 DO
    BEGIN
        IF .char_string [.char_count] NEQ dbg$k_car_return
            AND
            .char_string [.char_count] NEQ dbg$k_line_feed
            AND
            .char_string [.char_count] NEQ dbg$k_null
            AND
            .char_string [.char_count] NEQ dbg$k_semicolon
            AND
            .char_string [.char_count] NEQ dbg$k_blank
            AND
            .char_string [.char_count] NEQ dbg$k_tab
        THEN
            EXITLOOP
        ELSE
            BEGIN
                char_count = .char_count + 1;
                input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 1;
            END;
    END;

! Again, if we have no significant input on the line then
! return warning.
IF .input_desc [dsc$w_length] EQL 0
THEN
    RETURN sts$k_warning;

! Set up the start verify pointer
start_verify_pointer = .input_desc [dsc$a_pointer];
```



```

508      0637      4      ! Update pointer to rest of string
509      0638      4      !
510      0639      4      input_desc [dsc$a_pointer] = char_string [.char_count];
511      0640      3      END;
512      0641      2      END;
513      0642      2
514      0643      2
515      0644      2      ! Now case on the language and get the command and uppercase the characters.
516      0645      2      !
517      0646      2      CASE .dbg$gb_language FROM dbg$k_min_language TO dbg$k_max_language OF
518      0647      2      SET
519      0648      2
520      0649      2      [dbg$k_macro, dbg$k_fortran, dbg$k_bliss,
521      0650      2      dbg$k_cobol, dbg$k_basic, dbg$k_pli,
522      0651      2      dbg$k_pascal, dbg$k_rpg, dbg$k_unknown,
523      0652      2      INRANGE, OUTRANGE]:
524      0653      2      status = get_normal_cmd_string(.input_desc, .cmd_desc, .cis_desc, .message_vect);
525      0654      2
526      0655      2      [dbg$k_c]:
527      0656      2      status = get_c_cmd_string(.input_desc, .cmd_desc, .cis_desc, .message_vect);
528      0657      2
529      0658      2      [dbg$k_ada]:
530      0659      2      status = get_ada_cmd_string(.input_desc, .cmd_desc, .cis_desc, .message_vect);
531      0660      2
532      0661      2      TES;
533      0662      2
534      0663      2      ! If an error occurred return with status.
535      0664      2      !
536      0665      2      IF NOT .status
537      0666      2      THEN
538      0667      2      RETURN .status;
539      0668      2
540      0669      2      ! Delete all leading end of command signifiers from the input string
541      0670      2      !
542      0671      2      char_string = .input_desc [dsc$a_pointer];
543      0672      2
544      0673      2      WHILE .input_desc [dsc$w_length] GTR 0
545      0674      2      DO
546      0675      2      BEGIN
547      0676      2
548      0677      2      IF .char_string [0] NEQ dbg$k_car_return
549      0678      2      AND
550      0679      2      .char_string [0] NEQ dbg$k_line_feed
551      0680      2      AND
552      0681      2      .char_string [0] NEQ dbg$k_null
553      0682      2      AND
554      0683      2      .char_string [0] NEQ dbg$k_semicolon
555      0684      2      THEN
556      0685      2      EXITLOOP;
557      0686      2
558      0687      2      input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 1;
559      0688      2      input_desc [dsc$a_pointer] = char_string [1];
560      0689      2      char_string = .input_desc [dsc$a_pointer];
561      0690      2
562      0691      2      END;
563      0692      2
564      0693      2
```



```
: 565      0694 2      | Save a pointer to the new input descriptor so that dbg$nsave_filespec
: 566      0695 2      | can use it.
: 567      0696 2      |
: 568      0697 2      | save_input_desc = .input_desc;
: 569      0698 2      |
: 570      0699 2      | RETURN sts$k_success;
: 571      0700 1      | END:
: INFO#250      L1:0653      !End of dbg$nget_cmd
: Referenced LOCAL symbol CIS_DESC is probably not initialized
```

OFFC 00000 DBG\$NGET_CMD:						
5E	08	C2	00002	WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	: 0409
04	6C	91	00005	SUBL2	#8, SP	: 0498
	05	1E	00008	CMPB	(AP), #4	: 0500
51	01	D0	0000A	BGEQU	1\$: 0502
	04	11	0000D	MOVL	#1, EXPAND_FLAG	: 0507
51	10	AC	D0 0000F	BRB	2\$: 0509
59	08	AC	D0 00013	MOVL	P EXPAND_FLAG, EXPAND_FLAG	: 0510
69	010E0000	8F	D0 00017	MOVL	CMD_DESC, R9	: 0516
	04	A9	7C 0001E	MOVL	#17894720, (R9)	: 0517
56	04	AC	D0 00021	CLRQ	4(R9)	: 0518
5A	04	A6	9E 00025	MOVL	INPUT_DESC, R6	: 0520
58		A6	D0 00029	MOVAB	4(R6), R10	: 0522
		6A	D0 0002C	MOVL	(R10), CHAR_STRING	: 0524
		6E	D4 0002E	CLRL	CHAR_COUNT	: 0526
		66	B5 00030	TSTW	(R6)	: 0528
		28	13 00032	BEQL	5\$: 0530
50	00	BE48	9A 00037	MOVZBL	@CHAR_COUNT[CHAR_STRING], R0	: 0535
0D		50	91 0003A	CMPB	R0, #13	: 0536
		18	13 0003C	BEQL	4\$: 0518
0A		50	91 0003F	CMPB	R0, #10	: 0550
		13	13 00041	BEQL	4\$: 0555
		50	D5 00043	TSTL	R0	: 0561
		0F	13 00045	BEQL	4\$: 0564
3B		50	91 00048	CMPB	R0, #59	: 0550
		0A	13 0004A	BEQL	4\$: 0555
20		50	91 0004D	CMPB	R0, #32	: 0561
		05	13 0004F	BEQL	4\$: 0564
09		50	91 00052	CMPB	R0, #9	: 0550
		06	12 00054	BNEQ	5\$: 0555
		6E	D6 00056	INCL	CHAR_COUNT	: 0561
		66	B7 00058	DECW	(R6)	: 0564
		D4	11 0005A	BRB	3\$: 0550
		66	B5 0005C	TSTW	(R6)	: 0555
		03	12 0005E	BNEQ	6\$: 0561
		011C	31 00061	BRW	21\$: 0564
6A	00000000'	6A	D0 00066	MOVL	(R10), START VERIFY POINTER	: 0550
		6E	C1 00068	ADDL3	CHAR_COUNT, CHAR_STRING, (R10)	: 0555
		51	E8 0006C	BLBS	EXPAND_FLAG, 7\$: 0561
		008F	31 0006F	BRW	12\$: 0564
		04	AE 9F 00072	PUSHAB	CMD_STRING	: 0550
		02	DD 00075	PUSHL	#2	: 0555
		56	DD 00077	PUSHL	R6	: 0561

0000V	CF	0240	8F BB 00124	PUSHR	#^M<R6,R9>	:
			04 FB 00128	CALLS	#4, GET_NORMAL_CMD_STRING	:
			1E 11 0012D	BRB	17\$:
		0C	AC DD 0012F	15\$: PUSHL	MESSAGE_VECT	0656
			50 DD 00132	PUSHL	CIS_DESC	:
0000V	CF	0240	8F BB 00134	PUSHR	#^M<R6,R9>	:
			04 FB 00138	CALLS	#4, GET_C_CMD_STRING	:
			0E 11 0013D	BRB	17\$:
		0C	AC DD 0013F	16\$: PUSHL	MESSAGE_VECT	0659
			50 DD 00142	PUSHL	CIS_DESC	:
0000V	CF	0240	8F BB 00144	PUSHR	#^M<R6,R9>	:
			04 FB 00148	CALLS	#4, GET_ADA_CMD_STRING	:
	2F		50 E9 0014D	17\$: BLBC	STATUS, -22\$	0665
	58		6A D0 00150	18\$: MOVL	(R10), CHAR_STRING	0671
			66 B5 00153	TSTW	(R6)	0673
			1B 13 00155	BEQL	20\$:
	0D		68 91 00157	CMPB	(CHAR_STRING), #13	0677
			0E 13 0015A	BEQL	19\$:
	0A		68 91 0015C	CMPB	(CHAR_STRING), #10	0679
			09 13 0015F	BEQL	19\$:
			68 95 00161	TSTB	(CHAR_STRING)	0681
			05 13 00163	BEQL	19\$:
	3B		68 91 00165	CMPB	(CHAR_STRING), #59	0683
			08 12 00168	BNEQ	20\$:
			66 B7 0016A	19\$: DECW	(R6)	0687
	6A	01	A8 9E 0016C	MOVAB	1(R8), (R10)	0688
			DE 11 00170	BRB	18\$	0689
00000000'	EF		56 D0 00172	20\$: MOVL	R6, SAVE_INPUT_DESC	0697
	50		01 D0 00179	MOVL	#1, R0	0699
			04 0017C	RET		:
			50 D4 0017D	21\$: CLRL	R0	0700
			04 0017F	22\$: RET		:

; Routine Size: 384 bytes, Routine Base: DBG\$CODE + 00AF


```

: 573      0701 1 GLOBAL ROUTINE DBG$NKILL_CMD (MESSAGE_VECT) =
: 574      0702 1
: 575      0703 1 ++
: 576      0704 1 FUNCTIONAL DESCRIPTION:
: 577      0705 1
: 578      0706 1     Invocation of this routine takes place when an invalid debug command is
: 579      0707 1     encountered during parsing.
: 580      0708 1
: 581      0709 1 FORMAL PARAMETERS:
: 582      0710 1
: 583      0711 1     message_vect    - the address of a longword to contain the address of a
: 584      0712 1     message argument vector
: 585      0713 1
: 586      0714 1 IMPLICIT INPUTS:
: 587      0715 1
: 588      0716 1     NONE
: 589      0717 1
: 590      0718 1 IMPLICIT OUTPUTS:
: 591      0719 1
: 592      0720 1     On error return, a message argument vector is constructed
: 593      0721 1
: 594      0722 1 ROUTINE VALUE:
: 595      0723 1
: 596      0724 1     An unsigned integer longword completion code
: 597      0725 1
: 598      0726 1 COMPLETION CODES:
: 599      0727 1
: 600      0728 1     sts$k_success (1) - success
: 601      0729 1
: 602      0730 1     sts$k_severe  (4) - failure. message returned.
: 603      0731 1
: 604      0732 1 SIDE EFFECTS:
: 605      0733 1
: 606      0734 1     The present input buffer is discarded
: 607      0735 1
: 608      0736 1 --
: 609      0737 1
: 610      0738 2 BEGIN
: 611      0739 2
: 612      0740 2     ! Simply blow away the rest of the input line
: 613      0741 2     !
: 614      0742 2 IF NOT dbg$nend_of_input (.message_vect)
: 615      0743 2 THEN
: 616      0744 2     RETURN sts$k_severe;
: 617      0745 2
: 618      0746 2 RETURN sts$k_success;
: 619      0747 2
: 620      0748 1 END;                                ! End of dbg$n_kill_cmd
```

```

0000V CF      04      0000 0000      .ENTRY  DBG$NKILL_CMD, Save nothing
                                AC  DD 00002  PUSHL  MESSAGE_VECT
                                01  FB 00005  CALLS  #1, DBG$NEND_OF_INPUT
                                50  EB 0000A  BLBS   R0, 1$
```

```

: 0701
: 0742
:
```


DBGNCNTRL
V04-000

N 1
16-Sep-1984 01:38:59
14-Sep-1984 12:17:09

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGNCNTRL.B32;1

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(6)

50	04	D0 0000D	MOVL #4, R0
		04 00010	RET
50	01	D0 00011 1\$:	MOVL #1, R0
		04 00014	RET

: 0744
:
: 0746
: 0748

; Routine Size: 21 bytes, Routine Base: DBG\$CODE + 022F

; 621 0749 1

		0000 00000	.ENTRY	DBG\$NEND OF INPUT, Save nothing
	04	AC DD 00002	PUSHL	MESSAGE_VECT
		7E D4 00005	CLRL	-(SP)
00000000G	00	02 FB 00007	CALLS	#2, DBG\$NCIS_REMOVE
	04	50 EB 0000E	BLBS	R0, 1\$

0750
0790

DBGNCNTRL
V04-000

C 2
16-Sep-1984 01:38:59
14-Sep-1984 12:17:09

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGNCNTRL.B32;1

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50	04	D0 00011	MOVL	#4, R0
		04 00014	RET	
50	01	D0 00015 1\$:	MOVL	#1, R0
		04 00018	RET	

: 0792
:
:
:
: 0796

; Routine Size: 25 bytes, Routine Base: DBG\$CODE + 0244


```

: 671      0797 1 GLOBAL ROUTINE DBGSNSAVE_FILESP (INPUT_DESC, FILE, MESSAGE_VECT) =
: 672      0798 1
: 673      0799 1 ++
: 674      0800 1 FUNCTIONAL DESCRIPTION:
: 675      0801 1
: 676      0802 1     This routine gathers a file spec from the command line. Since filespecs
: 677      0803 1     may be in the form a.b:12, the version number will not be contained in the
: 678      0804 1     command descriptor string as dbg$ngget_command regards a ';' as end of command.
: 679      0805 1     Consequently, look-ahead must be performed on the entire input line string
: 680      0806 1     to locate the version number of a file spec. Quoted filespec strings are
: 681      0807 1     also allowed as this construction is necessary to specify filespecs that
: 682      0808 1     contain disk specifiers or sub-directories.
: 683      0809 1
: 684      0810 1     A filespec is returned in the form of a counted string, the storage for which
: 685      0811 1     is allocated from non-listed storage.
: 686      0812 1
: 687      0813 1 FORMAL PARAMETERS:
: 688      0814 1
: 689      0815 1     input_desc -           the present command VAX standard string descriptor
: 690      0816 1
: 691      0817 1     file      -           the address of a longword to contain the filespec
: 692      0818 1
: 693      0819 1     message_vect -       the address of a longword to contain the address
: 694      0820 1     of a message argument vector
: 695      0821 1
: 696      0822 1 IMPLICIT INPUTS:
: 697      0823 1
: 698      0824 1     save_input_desc -       VAX standard string descriptor of the rest of the
: 699      0825 1     complete input line.
: 700      0826 1
: 701      0827 1 IMPLICIT OUTPUTS:
: 702      0828 1
: 703      0829 1     A counted string representing the filespec on success, or a message argument
: 704      0830 1     vector on failure.
: 705      0831 1
: 706      0832 1 ROUTINE VALUE:
: 707      0833 1
: 708      0834 1     An unsigned integer longword completion code
: 709      0835 1
: 710      0836 1 COMPLETION CODES:
: 711      0837 1
: 712      0838 1     sts$k_success (1) -       filespec collected.
: 713      0839 1
: 714      0840 1     sts$k_severe  (4) -       the filespec was not collected. message vector returned.
: 715      0841 1
: 716      0842 1 SIDE EFFECTS:
: 717      0843 1
: 718      0844 1     Both the command descriptor and the line input descriptor may be updated.
: 719      0845 1     The command descriptor (input_desc) is always updated to reflect exhausted
: 720      0846 1     input. That is, the filespec is taken to be everything left in the command
: 721      0847 1     string. The input line descriptor (save_input_desc) will be updated to
: 722      0848 1     point past an explicit version number string.
: 723      0849 1
: 724      0850 1 --
: 725      0851 2 BEGIN
: 726      0852 2
: 727      0853 2 FORWARD ROUTINE
```



```

728 0854 2      NEXT_CHAR,      ! Returns the next character from input
729 0855 2      LOOKAHEAD_CHAR, ! Returns next char but does not
730 0856 2      ! advance pointer.
731 0857 2      FILENAME,      ! Extracts a file spec name
732 0858 2      FILETYPE,      ! Extracts a file spec type
733 0859 2      VERSION_NUMBER, ! Extracts a file spec version number
734 0860 2      QUOTED_FILESPEC; ! Extracts a quoted filespec
735 0861 2
736 0862 2      LOCAL
737 0863 2      NEXT_PTR,      ! Pointer to position in filespec
738 0864 2      FILESPEC      : REF VECTOR [ , BYTE ], ! Contains the file spec
739 0865 2      NAME          : REF VECTOR [ , BYTE ], ! Contains the file name
740 0866 2      TYPE          : REF VECTOR [ , BYTE ], ! Contains the file type
741 0867 2      VERSION      : REF VECTOR [ , BYTE ], ! Contains the file version number
742 0868 2      QUOTED_STRING; ! Pointer to a quoted file spec
743 0869 2
744 0870 2      OWN
745 0871 2      ERROR_VECTOR,   ! Pointer to message argument vector
746 0872 2      CHAR           : BYTE, ! Character of input buffer. This
747 0873 2      ! variable is 'own'ed to make it a
748 0874 2      ! 'local global'.
749 0875 2      ERROR_STG_DESC : dbg$stg_desc, ! For error reporting
750 0876 2      CMD_DESC       : REF dbg$stg_desc; ! Descriptor for command input
751 0877 2
752 0878 2      BIND
753 0879 2      ONE_QUOTE = UPLIT BYTE (dbg$k_quote), ! For error reporting
754 0880 2      TWO_QUOTE = UPLIT BYTE (dbg$k_dblquote); ! For error reporting
755 0881 2
756 0882 2      !
757 0883 2      !
758 0884 2      !
759 0885 2      !
760 0886 2      !
761 0887 2
762 0888 2      ROUTINE NEXT_CHAR =
763 0889 2
764 0890 2      !++
765 0891 2      ! This routine returns the next character of input. This character
766 0892 2      ! may come from the command descriptor or the input line descriptor strings.
767 0893 2      !--
768 0894 2
769 0895 2      BEGIN
770 0896 2
771 0897 2      ! Take the character from the command input descriptor or the line
772 0898 2      ! input descriptor.
773 0899 2
774 0900 2      IF .cmd_desc [dsc$w_length] GTR 0
775 0901 2      THEN
776 0902 2          BEGIN
777 0903 2
778 0904 2          ! Take the char from the command input buffer
779 0905 2          !
780 0906 2          cmd_desc [dsc$w_length] = .cmd_desc [dsc$w_length] - 1;
781 0907 2          char = .(cmd_desc [dsc$a_pointer]) < 0, 8, 0>;
782 0908 2          cmd_desc [dsc$a_pointer] = .cmd_desc [dsc$a_pointer] + 1;
783 0909 2
784 0910 2
```



```
.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
```

```

27 00000 P.AAA: .BYTE 39
22 00001 P.AAB: .BYTE 34

```

.PSECT DBGSOWN,NOEXE, PIC,2

```
0001C ERROR_VECTOR:
00020 CHAR: .BLKB 4
00021 .BLKB 1
00024 ERROR_STG_DESC: 3
.BLKB 12
00030 CMD_DESC:
```


.BLKB 4

ONE_QUOTE=
TWO_QUOTE=P.AAA
P.AAB

.PSECT DBG\$CODE, NOWRT, SHR, PIC, 0

```
0004 00000 NEXT_CHAR:
52 00000000' EF 9E 00002 .WORD Save R2 ; 0888
50 10 A2 D0 00009 MOVAB CHAR, R2 ; 0900
60 B5 0000D MOVL CMD_DESC, R0
13 13 0000F TSTW (R0)
60 B7 00011 BEQL 1$ ; 0906
62 04 B0 90 00013 DECW (R0) ; 0907
04 A0 D6 00017 INCL 4(R0) ; 0908
0D 62 91 0001A CMPB CHAR, #13 ; 0913
35 12 0001D BNEQ 4$
62 3B 90 0001F MOVB #59, CHAR ; 0915
30 11 00022 BRB 4$ ; 0900
50 F4 A2 D0 00024 1$: MOVL SAVE_INPUT_DESC, R0 ; 0924
60 B5 00028 TSTW (R0)
04 12 0002A BNEQ 2$
50 02 D0 0002C MOVL #2, R0 ; 0926
3B 62 91 00030 2$: RET ; 0932
12 12 00033 CMPB CHAR, #59
3B 04 B0 91 00035 BNEQ 3$ ; 0934
0C 12 00039 CMPB @4(R0), #59
62 94 0003B BNEQ 3$
60 B7 0003D CLRB CHAR ; 0937
04 A0 D6 0003F DECW (R0) ; 0938
BA AF 00 FB 00042 INCL 4(R0) ; 0939
04 00046 CALLS #0, NEXT_CHAR ; 0940
50 F4 A2 D0 00047 3$: RET ; 0943
60 B7 0004B MOVL SAVE_INPUT_DESC, R0
62 04 B0 90 0004D DECW (R0) ; 0944
04 A0 D6 00051 MOVB @4(R0), CHAR ; 0945
50 01 D0 00054 4$: INCL 4(R0) ; 0948
04 00057 MOVL #1, R0 ; 0948
RET ; 0950
```

; Routine Size: 88 bytes, Routine Base: DBG\$CODE + 0250

```
: 825 0951 2
: 826 0952 2
: 827 0953 2
: 828 0954 2
: 829 0955 2
: 830 0956 2
: 831 0957 2
: 832 0958 2
: 833 0959 2
: 834 0960 2
: 835 0961 2
: 836 0962 2
```

ROUTINE LOOKAHEAD_CHAR =

```
++
This routine is like NEXT_CHAR in that it returns the next character,
but it does not advance the pointer. It can this be used for lookahead.
--
```



```

: 837      0963      3
: 838      0964      3
: 839      0965      3
: 840      0966      3
: 841      0967      3
: 842      0968      3
: 843      0969      3
: 844      0970      4
: 845      0971      4
: 846      0972      4
: 847      0973      4
: 848      0974      4
: 849      0975      4
: 850      0976      4
: 851      0977      3
: 852      0978      4
: 853      0979      4
: 854      0980      4
: 855      0981      4
: 856      0982      4
: 857      0983      4
: 858      0984      4
: 859      0985      4
: 860      0986      4
: 861      0987      4
: 862      0988      4
: 863      0989      4
: 864      0990      4
: 865      0991      4
: 866      0992      5
: 867      0993      5
: 868      0994      5
: 869      0995      4
: 870      0996      4
: 871      0997      4
: 872      0998      3
: 873      0999      3
: 874      1000      3
: 875      1001      2

BEGIN
! Take the character from the command input descriptor or the line
! input descriptor.
IF .cmd_desc [dsc$w_length] GTR 0
THEN
BEGIN
char = .(.cmd_desc [dsc$a_pointer]) <0, 8, 0>;
! Map a <cr> into a semicolon
IF .char EQL dbg$k_car_return
THEN
char = dbg$k_semicolon;
END
ELSE
BEGIN
! Take the character from the line input buffer.
! Check for exhausted input.
IF .save_input_desc [dsc$w_length] LEQ 0
THEN
RETURN sts$k_error;

! We map a <cr> from the cmd buffer to a semicolon. Make sure
! that we do not return the semicolon twice.
IF .char EQL dbg$k_semicolon
AND
(.save_input_desc [dsc$a_pointer]) <0, 8, 0> EQL dbg$k_semicolon
THEN
BEGIN
char = 0;
RETURN lookahead_char();
END;

char = .(.save_input_desc [dsc$a_pointer]) <0, 8, 0>;
END;

RETURN sts$k_success;
END; ! lookahead_char
```

```

                                0004 00000 LOOKAHEAD CHAR:
52 00000000' EF 9E 00002      .WORD      Save R2
50      10  A2 D0 00009      MOVAB      CHAR, R2
                                60 B5 0000D      MOVL      CMD_DESC, R0
                                0E 13 0000F      TSTW      (R0)
62      04  B0 90 00011      BEQL      1$
0D      62  91 00015      MOVW      24(R0), CHAR
                                2B 12 00018      CMPB      CHAR, #13
62      3B  90 0001A      BNEQ      4$
                                26 11 0001D      MOVW      #59, CHAR
50      F4  A2 D0 0001F 1$:  BRB      4$
                                60 B5 00023      MOVW      SAVE_INPUT_DESC, R0
                                TSTW      (R0)
```

```

: 0958
: 0968
: 0971
: 0973
: 0975
: 0968
: 0981
:
```


50		04	12	00025	BNEQ	2\$		
		02	D0	00027	MOVL	#2, R0		0983
			04	0002A	RET			
3B		62	91	0002B	2\$: CMPB	CHAR, #59		0988
		0D	12	0002E	BNEQ	3\$		
3B	04	B0	91	00030	CMPB	@4(R0), #59		0990
		07	12	00034	BNEQ	3\$		
		62	94	00036	CLRB	CHAR		0993
C4	AF	00	FB	00038	CALLS	#0, LOOKAHEAD_CHAR		0994
			04	0003C	RET			
50	F4	A2	D0	0003D	3\$: MOVL	SAVE_INPUT_DESC, R0		0997
62	04	B0	90	00041	MOVB	@4(R0), CHAR		
50		01	D0	00045	4\$: MOVL	#1, R0		1000
		04	00048	RET				1001

; Routine Size: 73 bytes, Routine Base: DBG\$CODE + 02B5

```
876 1002 2
877 1003 2
878 1004 2
879 1005 2
880 1006 2
881 1007 2
882 1008 2
883 1009 2
884 1010 2
885 1011 2
886 1012 2
887 1013 2
888 1014 2
889 1015 2
890 1016 2
891 1017 2
892 1018 2
893 1019 2
894 1020 2
895 1021 2
896 1022 2
897 1023 2
898 1024 2
899 1025 2
900 1026 2
901 1027 2
902 1028 2
903 1029 2
904 1030 2
905 1031 2
906 1032 2
907 1033 2
908 1034 2
909 1035 2
910 1036 2
911 1037 2
912 1038 2
913 1039 2
914 1040 2
```

```
ROUTINE FILENAME =
++
This routine collects the filespec file name string. That is, all characters
up to a '.' or end of line.
--
BEGIN
LOCAL
NAME_BUF : REF VECTOR [,BYTE],      ! Contains the filename string
i;                                     ! Counter

! The filename cannot be longer than the command input buffer. Get storage
! to hold the name string.
name_buf = dbg$get_tempmem (( cmd_desc [dsc$w_length] / %UPVAL ) + 1);

! Take characters up to a dot, semicolon, or blank
name_buf [0] = 0;
i = 1;
WHILE .char NEQ dbg$sk_dot
AND
.char NEQ dbg$sk_semicolon
DO
BEGIN
name_buf [0] = .i;
name_buf [.i] = .char;
i = .i + 1;
```



```
: 915      1041  4      ! Check for left paren or blank. This could be the case
: 916      1042  4      ! @F00(param1,param2,...) or @F00 param1, param2, ...
: 917      1043  4
: 918      1044  4      lookahead_char();
: 919      1045  4      IF .char EQL dbg$k_left_parenthesis OR .char EQL dbg$k_blank
: 920      1046  4      THEN
: 921      1047  4          EXITLOOP;
: 922      1048  4
: 923      1049  4      next_char ();
: 924      1050  3      END;
: 925      1051  3      RETURN name_buf [0]
: 926      1052  3
: 927      1053  3
: 928      1054  2      END;          ! End of filename
```

```
001C 00000 FILENAME:
54 00000000' EF 9E 00002 .WORD Save R2,R3,R4
50 10 B4 3C 00009 MOVAB CHAR, R4
50 01 A0 9F 00010 MOVZWL @CMD_DESC, R0
00000000G 00 01 01 FB 00013 DIVL2 #4, R0
52 50 D0 0001A PUSHAB 1(R0)
62 94 0001D CALLS #1, DBG$GET_TEMP_MEM
53 01 D0 0001F MOVL R0, NAME_BUF
50 64 9A 00022 1$: CLRB (NAME_BUF)
2E 50 91 00025 MOVL #1, I
3B 22 13 00028 MOVZBL CHAR, R0
50 91 0002A CMPB R0, #46
1D 13 0002D BEQL 2$
62 53 90 0002F CMPB R0, #59
8342 50 90 00032 BEQL 2$
FF7C CF 00 FB 00036 MOVB I, (NAME_BUF)
28 64 91 0003B MOVB R0, (I)+[NAME_BUF]
20 0C 13 0003E CALLS #0, LOOKAHEAD_CHAR
FF15 CF 00 FB 00045 CMPB CHAR, #40
50 D6 11 0004A BEQL 2$
52 D0 0004C 2$: CMPB CHAR, #32
04 0004F RET BEQL 2$
CALLS #0, NEXT_CHAR
BRB 1$
MOVL NAME_BUF, R0
RET
```

; Routine Size: 80 bytes, Routine Base: DBG\$CODE + 02FE

```
: 929      1055  2
: 930      1056  2
: 931      1057  2
: 932      1058  2
: 933      1059  2
: 934      1060  2
: 935      1061  2
: 936      1062  2      ROUTINE FILETYPE =
```



```

: 937 1063 2
: 938 1064 2
: 939 1065 2
: 940 1066 2
: 941 1067 2
: 942 1068 2
: 943 1069 2
: 944 1070 2
: 945 1071 2
: 946 1072 2
: 947 1073 2
: 948 1074 2
: 949 1075 2
: 950 1076 2
: 951 1077 2
: 952 1078 2
: 953 1079 2
: 954 1080 2
: 955 1081 2
: 956 1082 2
: 957 1083 2
: 958 1084 2
: 959 1085 2
: 960 1086 2
: 961 1087 4
: 962 1088 4
: 963 1089 4
: 964 1090 4
: 965 1091 4
: 966 1092 4
: 967 1093 4
: 968 1094 4
: 969 1095 4
: 970 1096 4
: 971 1097 4
: 972 1098 4
: 973 1099 4
: 974 1100 4
: 975 1101 3
: 976 1102 3
: 977 1103 3
: 978 1104 3
: 979 1105 2

```

```

!++ This routine collects the filespec file type string. The file type
!-- consists of all characters between '.' and ';'.

BEGIN
LOCAL
    TYPE_BUF : REF VECTOR [,BYTE],      ! Buffer for file type
    I;                                     ! Counter

! The file name cannot be longer than the command buffer. Get storage.
type_buf = dbg$get_tempmem (( .cmd_desc [dsc$w_length] / %UPVAL) + 1);

! Take chars up to a semicolon, left paren, or blank.
type_buf [0] = 0;
i = 1;

WHILE .char NEQ dbg$k_semicolon
DO
    BEGIN
        type_buf [0] = .i;
        type_buf [.i] = .char;
        i = .i + 1;

        ! Check for left paren or blank. This could be
        ! @F00.COM(param1,param2...) or @F00.COM param1, param2, ...
        lookahead_char();
        IF .char EQL dbg$k_left_parenthesis OR .char EQL dbg$k_blank
        THEN
            EXITLOOP;

        next_char ();
    END;
RETURN type_buf [0];
END;                                     ! End of filetype

```

001C 00000 FILETYPE:						
	54	00000000'	EF 9E 00002	.WORD	Save R2,R3,R4	: 1062
	50	10	B4 3C 00009	MOVAB	CHAR, R4	
	50		04 C6 0000D	MOVZWL	@CMD_DESC, R0	: 1077
		01	A0 9F 00010	DIVL2	#4, R0	
00000000G	00		01 FB 00013	PUSHAB	1(R0)	
	52		50 D0 0001A	CALLS	#1, DBG\$GET_TEMPMEM	
			62 94 0001D	MOVL	R0, TYPE_BUF	
				CLRB	(TYPE_BUF)	: 1082

53	01	D0	0001F	MOVL	#1, I	: 1083
3B	64	91	00022	1\$: CMPB	CHAR, #59	: 1085
	1D	13	00025	BEQL	2\$: 1088
62	53	90	00027	MOVB	I, (TYPE_BUF)	: 1089
8342	64	90	0002A	MOVB	CHAR, (I)+(TYPE_BUF)	: 1095
FF34	00	FB	0002E	CALLS	#0, LOOKAHEAD_CHAR	: 1096
CF	64	91	00033	CMPB	CHAR, #40	: 1100
28	0C	13	00036	BEQL	2\$: 1085
	64	91	00038	CMPB	CHAR, #32	: 1103
20	07	13	0003B	BEQL	2\$: 1105
FECD	00	FB	0003D	CALLS	#0, NEXT_CHAR	: 1103
CF	DE	11	00042	BRB	1\$: 1105
	52	D0	00044	2\$: MOVL	TYPE_BUF, R0	: 1103
50	04	00047	RET			: 1105

; Routine Size: 72 bytes, Routine Base: DBG\$CODE + 034E

```
980 1106 2
981 1107 2
982 1108 2
983 1109 2
984 1110 2
985 1111 2
986 1112 2
987 1113 2
988 1114 2
989 1115 2
990 1116 2
991 1117 2
992 1118 2
993 1119 2
994 1120 2
995 1121 2
996 1122 2
997 1123 2
998 1124 2
999 1125 2
1000 1126 2
1001 1127 2
1002 1128 2
1003 1129 2
1004 1130 2
1005 1131 2
1006 1132 2
1007 1133 2
1008 1134 2
1009 1135 2
1010 1136 2
1011 1137 2
1012 1138 2
1013 1139 2
1014 1140 2
1015 1141 2
1016 1142 2
1017 1143 2
1018 1144 2
```

```
ROUTINE VERSION_NUMBER =
++
This routine collects a filespec version number string. That is, all numeric
characters following a ';' are taken to be the version number characters.
--
BEGIN
LOCAL
    VERSION_BUF : REF VECTOR [,BYTE],    ! Holds the version string
    I,          ! Counter
    FLAG;      ! Indicates end of input

! Allocate storage to hold the string.
! The version number can be no longer than the save input buffer ( the rest
! of the parse line buffer), plus one for the count and one for the
! semicolon.
version_buf = dbg$get_tempmem
              ((.save_input_desc [dsc$w_length]+5) / %UPVAL);

! The first character will always be a semicolon. Store this character.
version_buf [1] = .char;
version_buf [0] = i;

! Acquire the version number chars. Take characters as long as they are alphanumeric
i = 2;
```



```

: 1019      1145 3      flag = false;
: 1020      1146 3      next_char ();
: 1021      1147 3
: 1022      1148 3      WHILE .char GEQ '0'
: 1023      1149 3          AND
: 1024      1150 3          .char LEQ '9'
: 1025      1151 3      DO
: 1026      1152 4          BEGIN
: 1027      1153 4              version_buf [0] = .i;
: 1028      1154 4              version_buf [.i] = .char;
: 1029      1155 4              i = .i + 1;
: 1030      1156 4
: 1031      1157 4
: 1032      1158 4              ! Check for exhausted input
: 1033      1159 4              !
: 1034      1160 4              IF NOT next_char ()
: 1035      1161 4              THEN
: 1036      1162 5                  BEGIN
: 1037      1163 5                      flag = true;
: 1038      1164 5                      EXITLOOP;
: 1039      1165 4                  END;
: 1040      1166 4
: 1041      1167 3          END;
: 1042      1168 3
: 1043      1169 3      ! If no numerics were read, a version number was not present. In
: 1044      1170 3      ! that case, remove the semicolon from the buffer.
: 1045      1171 3      !
: 1046      1172 3      IF .version_buf[0] EQL 1
: 1047      1173 3      THEN
: 1048      1174 3          version_buf[0] = 0;
: 1049      1175 3
: 1050      1176 3      ! Return the last character to the input buffer, if it is not a semicolon
: 1051      1177 3      !
: 1052      1178 3      IF NOT .flag
: 1053      1179 3          AND
: 1054      1180 3          .char NEQ dbg$k_semicolon
: 1055      1181 3      THEN
: 1056      1182 4          BEGIN
: 1057      1183 4              save_input_desc [dsc$w_length] = .save_input_desc [dsc$w_length] + 1;
: 1058      1184 4              save_input_desc [dsc$a_pointer] = .save_input_desc [dsc$a_pointer] - 1;
: 1059      1185 4              (.save_input_desc [dsc$a_pointer]) < 0, 8, 0 > = .char;
: 1060      1186 3          END;
: 1061      1187 3
: 1062      1188 3      RETURN version_buf [0];
: 1063      1189 3
: 1064      1190 2      END;          ! End of version_number
```

7E

```

                                003C 00000 VERSION_NUMBER:
                                .WORD      Save R2,R3,R4,R5
55 00000000' EF 9E 00002      MOVAB     CHAR, R5
50          F4 B5 3C 00009      @SAVE INPUT_DESC, R0
50          05 C0 0000D      ADDL2     #5, R0
50          04 C7 00010      DIVL3     #4, R0, -(SP)
```

```

: 1113
: 1133
:
```


00000000G	00	01	FB	00014	CALLS	#1, DBG\$GET_TEMP MEM	:
	52	50	D0	0001B	MOVL	R0, VERSION_BUF	:
01	A2	65	90	0001E	MOVB	CHAR, 1(VERSION_BUF)	1138
	62	01	90	00022	MOVB	#1, (VERSION_BUF)	1139
	53	02	7D	00025	MOVQ	#2, I	1144
FE9A	CF	00	FB	00028	CALLS	#0, NEXT_CHAR	1146
	50	65	9A	0002D	MOVZBL	CHAR, R0	1148
	30	50	91	00030	CMPB	R0, #48	:
		17	1F	00033	BLSSU	2\$:
	39	50	91	00035	CMPB	R0, #57	1150
		12	1A	00038	BGTRU	2\$:
	62	53	90	0003A	MOVB	I, (VERSION_BUF)	1153
FE81	8342	50	90	0003D	MOVB	R0, (I)+[VERSION_BUF]	1154
	CF	00	FB	00041	CALLS	#0, NEXT_CHAR	1160
	E4	50	E8	00046	BLBS	R0, 1\$:
	54	01	D0	00049	MOVL	#1, FLAG	1163
	01	62	91	0004C	CMPB	(VERSION_BUF), #1	1172
		02	12	0004F	BNEQ	3\$:
		62	94	00051	CLRB	(VERSION_BUF)	1174
	12	54	E8	00053	BLBS	FLAG, 4\$	1178
	3B	65	91	00056	CMPB	CHAR, #59	1180
		0D	13	00059	BEQL	4\$:
	50	F4	A5	D0 0005B	MOVL	SAVE_INPUT_DESC, R0	1183
		60	B6	0005F	INCW	(R0)	:
		04	A0	D7 00061	DECL	4(R0)	1184
04	B0	65	90	00064	MOVB	CHAR, @4(R0)	1185
	50	52	D0	00068	MOVL	VERSION_BUF, R0	1188
		04	0006B	RET			1190

; Routine Size: 108 bytes, Routine Base: DBG\$CODE + 0396

1065	1191	2	:
1066	1192	2	:
1067	1193	2	:
1068	1194	2	:
1069	1195	2	:
1070	1196	2	:
1071	1197	2	:
1072	1198	2	:
1073	1199	2	:
1074	1200	2	:
1075	1201	2	:
1076	1202	2	:
1077	1203	2	:
1078	1204	2	:
1079	1205	2	:
1080	1206	2	:
1081	1207	2	:
1082	1208	2	:
1083	1209	2	:
1084	1210	2	:
1085	1211	2	:
1086	1212	2	:
1087	1213	2	:
1088	1214	2	:
1089	1215	3	:

```
ROUTINE QUOTED_FILESPEC =  
++  
This routine collects a quoted filespec string. That is, all characters  
coming between ' and ' or " and " are taken to be filespec string characters.  
If a terminal ' or " is not encountered, an error message is produced.  
--  
BEGIN  
LOCAL  
I, QUOTE_CHAR : BYTE, Counter  
TEMP_FILESPEC_BUF : REF VECTOR [,BYTE], Holds ' or " for error message  
FILESPEC_BUF : REF VECTOR [,BYTE]; TEMP buffer for filespec  
Buffer for spec string  
The first non-blank character must be a quote or we report failure.
```



```
1090 1216 3 IF .char NEQ dbg$k_quote
1091 1217 AND
1092 1218 .char NEQ dbg$k_dblquote
1093 1219 THEN
1094 1220 RETURN sts$k_error;
1095 1221
1096 1222 quote_char = .char;
1097 1223
1098 1224
1099 1225 ! We must allocate non-listed storage to contain the quoted filespec
1100 1226 ! since we don't want it to disappear at the end of command clean-up.
1101 1227 ! First we must allocate listed storage to hold the filespec while we
1102 1228 ! get the characters since the maximum possible length of the buffer
1103 1229 ! is the length of the command buffer + the length of the input buffer.
1104 1230 ! Allocating a non-listed buffer of this size would be a waste.
1105 1231
1106 1232 temp_filespec_buf = dbg$get_tempmem (((.cmd_desc [dsc$w_length] +
1107 1233 .save_input_desc [dsc$w_length]) / %UPVAL) + 1);
1108 1234 temp_filespec_buf [0] = 0;
1109 1235 next_char ();
1110 1236
1111 1237
1112 1238 ! Get characters until encountering a second quote. If no second quote
1113 1239 ! is found, produce an error message.
1114 1240
1115 1241 i = 1;
1116 1242
1117 1243 WHILE .char NEQ dbg$k_quote
1118 1244 AND
1119 1245 .char NEQ dbg$k_dblquote
1120 1246 DO
1121 1247 BEGIN
1122 1248 temp_filespec_buf [0] = .i;
1123 1249 temp_filespec_buf [.i] = .char;
1124 1250 i = .i + 1;
1125 1251
1126 1252 IF NOT next_char ()
1127 1253 THEN
1128 1254 BEGIN ! No terminating quote mark - error
1129 1255 ! Don't print the last char which may be a spurious <cr> or semicolon
1130 1256 temp_filespec_buf [0] =
1131 1257 ( IF .temp_filespec_buf [0] GTR 0
1132 1258 THEN
1133 1259 .temp_filespec_buf [0] - 1
1134 1260 ELSE
1135 1261 0);
1136 1262
1137 1263 error_stg_desc [dsc$a_pointer] = temp_filespec_buf [1];
1138 1264 error_stg_desc [dsc$w_length] = .temp_filespec_buf [0];
1139 1265
1140 1266 .error_vector = dbg$nmake_arg_vect (dbg$noend, 3, error_stg_desc,
1141 1267 1, (IF .quote_char EQL dbg$k_quote
1142 1268 THEN one_quote
1143 1269 ELSE two_quote));
1144 1270
1145 1271
1146 1272
```


1147 1273 S
1148 1274 S
1149 1275 S
1150 1276 S
1151 1277 S
1152 1278 S
1153 1279 S
1154 1280 S
1155 1281 S
1156 1282 S
1157 1283 S
1158 1284 S
1159 1285 S
1160 1286 S
1161 1287 S
1162 1288 S
1163 1289 S

```
RETURN sts$$_severe;

END;

END;

! Now allocate the semi-permanent dynamic buffer and copy the chars
! from the temporary buffer.

filespec_buf = dbg$get_memory((.temp_filespec_buf [0] / %UPVAL) + 1);
filespec_buf [0] = .temp_filespec_buf [0];
ch$move (.filespec_buf [0], temp_filespec_buf [1], filespec_buf [1]);

RETURN filespec_buf [0];

END;      ! End of quoted_filespec
```

```
00FC 00000 QUOTED_FILESPEC:

57 00000000' EF 9E 00002 .WORD Save R2,R3,R4,R5,R6,R7      : 1198
50 67 9A 00009 MOVAB CHAR, R7      : 1216
27 50 91 0000C MOVZBL CHAR, R0      : 1218
09 13 0000F BEQL 1$      : 1220
22 50 91 00011 CMPB R0, #39      : 1222
04 13 00014 BEQL 1$      : 1233
50 02 D0 00016 MOVL #2, R0      : 1234
04 00019 RET      : 1235
54 50 90 0001A 1$: MOVB R0, QUOTE_CHAR      : 1241
50 10 B7 3C 0001D MOVZWL @CMD_DESC, R0      : 1243
51 F4 B7 3C 00021 MOVZWL @SAVE_INPUT_DESC, R1      : 1245
50 51 C0 00025 ADDL2 R1, R0      : 1248
50 04 C6 00028 DIVL2 #4, R0      : 1249
00000000G 00 A0 9F 0002B PUSHAB 1(R0)      : 1252
52 01 01 FB 0002E CALLS #1, DBGSGET_TEMPMEM      : 1259
62 50 D0 00035 MOVL R0, TEMP_FILESPEC_BUF      : 1261
FE1C CF 00 FB 0003A CLRB (TEMP_FILESPEC_BUF)      :
53 01 D0 0003F CALLS #0, NEXT_CHAR      :
50 67 9A 00042 2$: MOVL #1, I      :
27 50 91 00045 MOVZBL CHAR, R0      :
60 13 00048 CMPB R0, #39      :
22 50 91 0004A BEQL 7$      :
5B 13 0004D BEQL 7$      :
62 53 90 0004F MOVB I, (TEMP_FILESPEC_BUF)      :
FE00 8342 50 90 00052 MOVB R0, (1)+(TEMP_FILESPEC_BUF)      :
CF 00 FB 00056 CALLS #0, NEXT_CHAR      :
E4 50 E8 0005B BLBS R0, 2$      :
62 95 0005E TSTB (TEMP_FILESPEC_BUF)      :
07 13 00060 BEQL 3$      :
50 62 9A 00062 MOVZBL (TEMP_FILESPEC_BUF), R0      :
02 D7 00065 DECL R0      :
02 11 00067 BRB 4$      :
```


			50	D4	00069	3\$:	CLRL	R0		1259
			50	90	0006B	4\$:	MOVB	R0, (TEMP_FILESPEC_BUF)		
08	62		A2	9E	0006E		MOVAB	1(R2), ERROR_STG_DESC+4		1265
04	A7	01	62	9B	00073		MOVZBW	(TEMP_FILESPEC_BUF), ERROR_STG_DESC		1266
	27		54	91	00077		CMPB	QUOTE_CHAR, #39		1269
			09	12	0007A		BNEQ	5\$		
	50	00000000'	EF	9E	0007C		MOVAB	ONE_QUOTE, R0		
			07	11	00083		BRB	6\$		
	50	00000000'	EF	9E	00085	5\$:	MOVAB	TWO_QUOTE, R0		
			50	DD	0008C	6\$:	PUSHL	R0		
			01	DD	0008E		PUSHL	#1		1268
			04	A7	9F	00090	PUSHAB	ERROR_STG_DESC		
			03	DD	00093		PUSHL	#3		
		000281D0	8F	DD	00095		PUSHL	#164304		
00000000G	00		05	FB	0009B		CALLS	#5, DBG\$NMAKE_ARG_VECT		
FC	B7		50	D0	000A2		MOVL	R0, @ERROR_VECTOR		
	50		04	D0	000A6		MOVL	#4, R0		1273
				04	000A9		RET			
	50		62	9A	000AA	7\$:	MOVZBL	(TEMP_FILESPEC_BUF), R0		1283
	50		04	C6	000AD		DIVL2	#4, R0		
		01	A0	9F	000B0		PUSHAB	1(R0)		
00000000G	00		01	FB	000B3		CALLS	#1, DBG\$GET_MEMORY		
	56		50	D0	000BA		MOVL	R0, FILESPEC_BUF		
	66		62	90	000BD		MOVB	(TEMP_FILESPEC_BUF), (FILESPEC_BUF)		1284
	50		66	9A	000C0		MOVZBL	(FILESPEC_BUF), R0		1285
01	A6	01	50	28	000C3		MOVC3	R0, 1(TEMP_FILESPEC_BUF), 1(FILESPEC_BUF)		
			56	D0	000C9		MOVL	FILESPEC_BUF, R0		1287
				04	000CC		RET			1289

; Routine Size: 205 bytes, Routine Base: DBG\$CODE + 0402

1164	1290	2	
1165	1291	2	
1166	1292	2	
1167	1293	2	! Start of executable code for dbg\$nsave_filesp
1168	1294	2	!
1169	1295	2	cmd_desc = .input_desc;
1170	1296	2	error_vector = .message_vect;
1171	1297	2	
1172	1298	2	
1173	1299	2	! Obtain the first non-blank character
1174	1300	2	!
1175	1301	2	next_char ();
1176	1302	2	WHILE .char EQL dbg\$k_blank
1177	1303	2	DO
1178	1304	2	next_char ();
1179	1305	2	
1180	1306	2	
1181	1307	2	! Check for a quoted file spec
1182	1308	2	!
1183	1309	2	IF (quoted_string = quoted_filespec ()) NEQ sts\$k_error ! sts\$k_error means
1184	1310	2	! no quotes
1185	1311	2	THEN
1186	1312	2	
1187	1313	2	! Check for an error
1188	1314	2	!


```
1189 1315 2      IF .quoted_string EQL sts$k_severe
1190 1316 2      THEN
1191 1317 2          RETURN sts$k_severe
1192 1318 2      ELSE
1193 1319 2          BEGIN
1194 1320 2              .file = .quoted_string;
1195 1321 2              RETURN sts$k_success;
1196 1322 2          END;
1197 1323 2
1198 1324 2
1199 1325 2      ! File spec wasn't quoted. Get the file name.
1200 1326 2      !
1201 1327 2      IF ( name = filename () ) EQL sts$k_severe
1202 1328 2      THEN
1203 1329 2          RETURN sts$k_severe;
1204 1330 2
1205 1331 2
1206 1332 2      ! Get the file type
1207 1333 2      !
1208 1334 2      IF ( type = filetype () ) EQL sts$k_severe
1209 1335 2      THEN
1210 1336 2          RETURN sts$k_severe;
1211 1337 2
1212 1338 2
1213 1339 2      ! Get the version number
1214 1340 2      !
1215 1341 2      IF ( version = version_number () ) EQL sts$k_severe
1216 1342 2      THEN
1217 1343 2          RETURN sts$k_severe;
1218 1344 2
1219 1345 2
1220 1346 2      ! Now put the filespec together
1221 1347 2      !
1222 1348 2      filespec = dbg$get_memory(
1223 1349 2          ((.name [0] + .type[0] + .version[0]) / %UPVAL) + 1);
1224 1350 2      next_ptr = ch$move (.name [0], name [1], filespec[1]);
1225 1351 2      next_ptr = ch$move (.type [0], type [1], .next_ptr);
1226 1352 2      ch$move (.version [0], version [1], .next_ptr);
1227 1353 2      filespec [0] = .name [0] + .type [0] + .version [0];
1228 1354 2
1229 1355 2      .file = filespec [0];
1230 1356 2
1231 1357 2      RETURN sts$k_success;
1232 1358 2
1233 1359 1      END;                ! End of dbg$nsave_filesp
```

		07FC 00000		.ENTRY	DBG\$NSAVE_FILESP, Save R2,R3,R4,R5,R6,R7,-	: 0797
					R8,R9,R10	
	5A	00000000'	EF	9E	00002	
	6A	04	AC	DO	00009	
EC	AA	0C	AC	DO	0000D	: 1295
FD77	CF		00	FB	00012	: 1296
	20	F0	AA	91	00017	: 1301
						: 1302

```
MOVAB  CMD DESC, R10
MOVL   INPUT DESC, CMD DESC
MOVL   MESSAGE VECT, ERROR_VECTOR
CALLS  #0, NEXT CHAR
CMPB   CHAR, #32
```


				F5	13	0001B	BEQL	1\$		
	FF11	CF		00	FB	0001D	CALLS	#0, QUOTED_FILESPEC		1309
		02		50	D1	00022	CMPL	QUOTED_STRING, #2		
				0B	13	00025	BEQL	2\$		
		04		50	D1	00027	CMPL	QUOTED_STRING, #4		1315
				2D	13	0002A	BEQL	3\$		
	0B	BC		50	D0	0002C	MOVL	QUOTED_STRING, @FILE		1320
				6B	11	00030	BRB	5\$		1321
	FDF8	CF		00	FB	00032	CALLS	#0, FILENAME		1327
		52		50	D0	00037	MOVL	R0, NAME		
		04		52	D1	0003A	CMPL	NAME, #4		
				1A	13	0003D	BEQL	3\$		
	FE3B	CF		00	FB	0003F	CALLS	#0, FILETYPE		1334
		59		50	D0	00044	MOVL	R0, TYPE		
		04		59	D1	00047	CMPL	TYPE, #4		
				0D	13	0004A	BEQL	3\$		
	FE76	CF		00	FB	0004C	CALLS	#0, VERSION_NUMBER		1341
		58		50	D0	00051	MOVL	R0, VERSION		
		04		58	D1	00054	CMPL	VERSION, #4		
				04	12	00057	BNEQ	4\$		
		50		04	D0	00059	MOVL	#4, R0		1343
					04	0005C	RET			
		57		62	9A	0005D	MOVZBL	(NAME), R7		1349
		50		69	9A	00060	MOVZBL	(TYPE), R0		
		57		50	C0	00063	ADDL2	R0, R7		
		51		68	9A	00066	MOVZBL	(VERSION), R1		
		57		51	C0	00069	ADDL2	R1, R7		
50		57		04	C7	0006C	DIVL3	#4, R7, R0		
			01	A0	9F	00070	PUSHAB	1(R0)		
	00000000G	00		01	FB	00073	CALLS	#1, DBG\$GET_MEMORY		
		56		50	D0	0007A	MOVL	R0, FILESPEC		
		50		62	9A	0007D	MOVZBL	(NAME), R0		1350
01	A6	01	A2	50	28	00080	MOVZBL	R0, 1(NAME), 1(FILESPEC)		
			50	69	9A	00086	MOVZBL	(TYPE), R0		1351
63		01	A9	50	28	00089	MOVZBL	R0, 1(TYPE), (NEXT_PTR)		
			50	68	9A	0008E	MOVZBL	(VERSION), R0		1352
63		01	A8	50	28	00091	MOVZBL	R0, 1(VERSION), (NEXT_PTR)		
			66	57	90	00096	MOVZBL	R7, (FILESPEC)		1353
		0B	BC	56	D0	00099	MOVB	FILESPEC, @FILE		1355
			50	01	D0	0009D	MOVL	#1, R0		1357
				04	000A0		RET			1359

; Routine Size: 161 bytes, Routine Base: DBG\$CODE + 04CF

; 1234 1360 1


```
: 1236      1361 1 GLOBAL ROUTINE DBG$NVERIFY_OUT (END_VERIFY_POINTER) : NOVALUE =
: 1237      1362 1
: 1238      1363 1 ++
: 1239      1364 1 FUNCTIONAL DESCRIPTION:
: 1240      1365 1
: 1241      1366 1     The function of this routine is to verify commands read from an indirect
: 1242      1367 1     command file. That is, the command or comment in question is displayed
: 1243      1368 1     at the user's terminal.
: 1244      1369 1
: 1245      1370 1 FORMAL PARAMETERS:
: 1246      1371 1
: 1247      1372 1     end_verify_pointer -           pointer to the last character of the input
: 1248      1373 1                                     to be verified
: 1249      1374 1
: 1250      1375 1 IMPLICIT INPUTS:
: 1251      1376 1
: 1252      1377 1     start_verify_pointer -         pointer to the first character of the input string
: 1253      1378 1                                     to be verified
: 1254      1379 1
: 1255      1380 1     dbg$gb_def_out [out_verify] - if this byte of dbg$gb_out_verify is set
: 1256      1381 1                                     to a non-zero value (1), then a SET OUTPUT VERIFY
: 1257      1382 1                                     command is in effect and the VERIFY should
: 1258      1383 1                                     take place
: 1259      1384 1
: 1260      1385 1 IMPLICIT OUTPUTS:
: 1261      1386 1
: 1262      1387 1     NONE
: 1263      1388 1
: 1264      1389 1 ROUTINE VALUE:
: 1265      1390 1
: 1266      1391 1     NOVALUE
: 1267      1392 1
: 1268      1393 1 COMPLETION CODES:
: 1269      1394 1
: 1270      1395 1     NONE
: 1271      1396 1
: 1272      1397 1 SIDE EFFECTS:
: 1273      1398 1
: 1274      1399 1     The character string lying between the start and end pointers (usually a
: 1275      1400 1     single command or comment) is displayed at the user's terminal, if appropriate.
: 1276      1401 1
: 1277      1402 1 --
: 1278      1403 1
: 1279      1404 2 BEGIN
: 1280      1405 2
: 1281      1406 2 LOCAL
: 1282      1407 2     PREV_LINK      : REF cis$link,
: 1283      1408 2     OK_TO_VERIFY;
: 1284      1409 2
: 1285      1410 2     ! Get address of previous link in cis
: 1286      1411 2     !
: 1287      1412 2     prev_link = .dbg$gl_cishead [cis$a_next_link];
: 1288      1413 2
: 1289      1414 2
: 1290      1415 2     ! Check the type of the cis node
: 1291      1416 2     !
: 1292      1417 2     CASE .dbg$gl_cishead [cis$b_input_type] FROM cis_dbg$input TO cis_if
```



```
: 1293      1418 2      OF
: 1294      1419 2      SET
: 1295      1420 2
: 1296      1421 2      [cis_dbg$input] :
: 1297      1422 2      BEGIN
: 1298      1423 2      ok_to_verify = false;
: 1299      1424 2      END;
: 1300      1425 2
: 1301      1426 2      [cis_rab] :
: 1302      1427 2      BEGIN
: 1303      1428 2      IF .prev_link [cis$b_input_type] NEQ cis_inpbuf
: 1304      1429 2      THEN
: 1305      1430 2      ok_to_verify = true
: 1306      1431 3      ELSE
: 1307      1432 4      BEGIN
: 1308      1433 4      LOCAL
: 1309      1434 4      pre_prev : REF cis$link;
: 1310      1435 4      pre_prev = .prev_link [cis$a_next link];
: 1311      1436 4      IF .pre_prev [cis$b_input_type] NEQ cis_dbg$input
: 1312      1437 4      THEN
: 1313      1438 4      ok_to_verify = true
: 1314      1439 4      ELSE
: 1315      1440 4      ok_to_verify = false;
: 1316      1441 4      END;
: 1317      1442 3      END;
: 1318      1443 2      END;
: 1319      1444 2
: 1320      1445 2      [cis_inpbuf] :
: 1321      1446 3      BEGIN
: 1322      1447 3      IF .prev_link [cis$b_input_type] EQL cis_dbg$input
: 1323      1448 3      THEN
: 1324      1449 3      ok_to_verify = false
: 1325      1450 3      ELSE
: 1326      1451 3      ok_to_verify = true;
: 1327      1452 2      END;
: 1328      1453 2
: 1329      1454 2      [cis_acbuf] :
: 1330      1455 3      BEGIN
: 1331      1456 3      ok_to_verify = true;
: 1332      1457 2      END;
: 1333      1458 2
: 1334      1459 2      [cis_while] :
: 1335      1460 2      ok_to_verify = true;
: 1336      1461 2
: 1337      1462 2      [cis_repeat] :
: 1338      1463 2      ok_to_verify = true;
: 1339      1464 2
: 1340      1465 2      [cis_if] :
: 1341      1466 2      ok_to_verify = true;
: 1342      1467 2
: 1343      1468 2      TES;
: 1344      1469 2
: 1345      1470 2
: 1346      1471 2      ! Delete leading semicolons
: 1347      1472 2      !
: 1348      1473 2      WHILE .(.start_verify_pointer) <0, 8, 0> EQL dbg$k_semicolon
: 1349      1474 2      DO
```


PC	Op	Op2	Op3	Op4	Op5	Op6	Op7	Op8	Op9	Op10	Op11	Op12	Op13	Op14	Op15	Op16	Op17	Op18	Op19	Op20	Op21	Op22	Op23	Op24	Op25	Op26	Op27	Op28	Op29	Op30	Op31	Op32	Op33	Op34	Op35	Op36	Op37	Op38	Op39	Op40	Op41	Op42	Op43	Op44	Op45	Op46	Op47	Op48	Op49	Op50	Op51	Op52	Op53	Op54	Op55	Op56	Op57	Op58	Op59	Op60	Op61	Op62	Op63	Op64	Op65	Op66	Op67	Op68	Op69	Op70	Op71	Op72	Op73	Op74	Op75	Op76	Op77	Op78	Op79	Op80	Op81	Op82	Op83	Op84	Op85	Op86	Op87	Op88	Op89	Op90	Op91	Op92	Op93	Op94	Op95	Op96	Op97	Op98	Op99	Op100	Op101	Op102	Op103	Op104	Op105	Op106	Op107	Op108	Op109	Op110	Op111	Op112	Op113	Op114	Op115	Op116	Op117	Op118	Op119	Op120	Op121	Op122	Op123	Op124	Op125	Op126	Op127	Op128	Op129	Op130	Op131	Op132	Op133	Op134	Op135	Op136	Op137	Op138	Op139	Op140	Op141	Op142	Op143	Op144	Op145	Op146	Op147	Op148	Op149	Op150	Op151	Op152	Op153	Op154	Op155	Op156	Op157	Op158	Op159	Op160	Op161	Op162	Op163	Op164	Op165	Op166	Op167	Op168	Op169	Op170	Op171	Op172	Op173	Op174	Op175	Op176	Op177	Op178	Op179	Op180	Op181	Op182	Op183	Op184	Op185	Op186	Op187	Op188	Op189	Op190	Op191	Op192	Op193	Op194	Op195	Op196	Op197	Op198	Op199	Op200	Op201	Op202	Op203	Op204	Op205	Op206	Op207	Op208	Op209	Op210	Op211	Op212	Op213	Op214	Op215	Op216	Op217	Op218	Op219	Op220	Op221	Op222	Op223	Op224	Op225	Op226	Op227	Op228	Op229	Op230	Op231	Op232	Op233	Op234	Op235	Op236	Op237	Op238	Op239	Op240	Op241	Op242	Op243	Op244	Op245	Op246	Op247	Op248	Op249	Op250	Op251	Op252	Op253	Op254	Op255	Op256	Op257	Op258	Op259	Op260	Op261	Op262	Op263	Op264	Op265	Op266	Op267	Op268	Op269	Op270	Op271	Op272	Op273	Op274	Op275	Op276	Op277	Op278	Op279	Op280	Op281	Op282	Op283	Op284	Op285	Op286	Op287	Op288	Op289	Op290	Op291	Op292	Op293	Op294	Op295	Op296	Op297	Op298	Op299	Op300	Op301	Op302	Op303	Op304	Op305	Op306	Op307	Op308	Op309	Op310	Op311	Op312	Op313	Op314	Op315	Op316	Op317	Op318	Op319	Op320	Op321	Op322	Op323	Op324	Op325	Op326	Op327	Op328	Op329	Op330	Op331	Op332	Op333	Op334	Op335	Op336	Op337	Op338	Op339	Op340	Op341	Op342	Op343	Op344	Op345	Op346	Op347	Op348	Op349	Op350	Op351	Op352	Op353	Op354	Op355	Op356	Op357	Op358	Op359	Op360	Op361	Op362	Op363	Op364	Op365	Op366	Op367	Op368	Op369	Op370	Op371	Op372	Op373	Op374	Op375	Op376	Op377	Op378	Op379	Op380	Op381	Op382	Op383	Op384	Op385	Op386	Op387	Op388	Op389	Op390	Op391	Op392	Op393	Op394	Op395	Op396	Op397	Op398	Op399	Op400	Op401	Op402	Op403	Op404	Op405	Op406	Op407	Op408	Op409	Op410	Op411	Op412	Op413	Op414	Op415	Op416	Op417	Op418	Op419
----	----	-----	-----	-----	-----	-----	-----	-----	-----	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------

DBGNCNTRL
V04-000

J 3
16-Sep-1984 01:38:59
14-Sep-1984 12:17:09

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGNCNTRL.B32;1

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(9)

7E	04	AC	62	C3	0005C	SUBL3	START_VERIFY_POINTER, END_VERIFY_POINTER, - ;	
							-(SP)	
			EF	9F	00061	PUSHAB	P, AAC	
00000000G	00	00000000'	03	FB	00067	CALLS	#3, DBG\$FAO_OUT	
			04	0006E	8\$:	RET		: 1488

; Routine Size: 111 bytes, Routine Base: DBG\$CODE + 0570

; 1364 1489 1


```
: 1366      1490 1 GLOBAL ROUTINE DBG$NCHANGE_TO_NEW : NOVALUE =
: 1367      1491 1
: 1368      1492 1 ++
: 1369      1493 1 FUNCTIONAL DESCRIPTION:
: 1370      1494 1
: 1371      1495 1     Performs actions associated with switching from old debugger to new
: 1372      1496 1     debugger. These include initializing data structures, etc.
: 1373      1497 1
: 1374      1498 1 FORMAL PARAMETERS:
: 1375      1499 1
: 1376      1500 1     NONE
: 1377      1501 1
: 1378      1502 1 IMPLICIT INPUTS:
: 1379      1503 1
: 1380      1504 1     NONE
: 1381      1505 1
: 1382      1506 1 IMPLICIT OUTPUTS:
: 1383      1507 1
: 1384      1508 1     dbg$gw_gbllength - override length
: 1385      1509 1
: 1386      1510 1     dbg$gl_gbltyp - override type
: 1387      1511 1
: 1388      1512 1     dbg$gw_dfltlength - default length
: 1389      1513 1
: 1390      1514 1     dbg$gl_dflttyp - default type
: 1391      1515 1
: 1392      1516 1 ROUTINE VALUE:
: 1393      1517 1
: 1394      1518 1     NONE
: 1395      1519 1
: 1396      1520 1 COMPLETION CODES:
: 1397      1521 1
: 1398      1522 1     NONE
: 1399      1523 1
: 1400      1524 1 SIDE EFFECTS:
: 1401      1525 1
: 1402      1526 1     The state of the world is changed to the way the new debugger expects it.
: 1403      1527 1
: 1404      1528 1 --
: 1405      1529 2 BEGIN
: 1406      1530 2
: 1407      1531 2 ! The old debugger doesn't care about default and override lengths unless
: 1408      1532 2 ! the d/o type is asci. However, the new debugger does.
: 1409      1533 2
: 1410      1534 2 dbg$gw_dfltlength =
: 1411      1535 2 ( CASE .dbg$gl_dflttyp FROM dsc$k_dtype_bu TO dsc$k_dtype_l
: 1412      1536 2     OF
: 1413      1537 2     SET
: 1414      1538 2
: 1415      1539 2     [dsc$k_dtype_bu, dsc$k_dtype_b] : 1;           ! One byte
: 1416      1540 2     [dsc$k_dtype_wu, dsc$k_dtype_w] : 2;           ! Two bytes
: 1417      1541 2     [dsc$k_dtype_lu, dsc$k_dtype_l] : 4;           ! Four bytes
: 1418      1542 2
: 1419      1543 2     [INRANGE, OVRANGE] : .dbg$gw_dfltlength;       ! No change
: 1420      1544 2
: 1421      1545 2
: 1422      1546 2
```



```
: 1423      1547 2      TES);
: 1424      1548 2
: 1425      1549 2      dbg$gl_gbltyp NEO -1
: 1426      1550 2
: 1427      1551 2      dbg$gw_gbllength =
: 1428      1552 2      ( CASE .dbg$gl_gbltyp FROM dsc$k_dtype_bu TO dsc$k_dtype_l
: 1429      1553 2      OF
: 1430      1554 2      SET
: 1431      1555 2
: 1432      1556 2      [dsc$k_dtype_bu, dsc$k_dtype_b] : 1;
: 1433      1557 2      [dsc$k_dtype_wu, dsc$k_dtype_w] : 2;
: 1434      1558 2      [dsc$k_dtype_lu, dsc$k_dtype_l] : 4;
: 1435      1559 2
: 1436      1560 2      [INRANGE, OUTRANGE] : .dbg$gw_gbllength;
: 1437      1561 2
: 1438      1562 2      TES);
: 1439      1563 2
: 1440      1564 2
: 1441      1565 2      RETURN;
: 1442      1566 2
: 1443      1567 2      END;
: 1444      1568 1      ! End of dbg$change_to_new
```

				000C 00000	.ENTRY	DBG\$CHANGE TO NEW, Save R2,R3	: 1490
		53	00000000G	00 9E 00002	MOVAB	DBG\$GW_GBLLENGTH, R3	
		52	00000000G	00 9E 00009	MOVAB	DBG\$GW_DFLTLENG, R2	
		02	00000000G	00 CF 00010	CASEL	DBG\$GL_DFLTTP, #2, #6	: 1535
000E	06	001D	0018	0013 00018 1\$:	.WORD	3\$-1\$,-	
	001D		0018	0013 00020		4\$-1\$,-	
						5\$-1\$,-	
						2\$-1\$,-	
						3\$-1\$,-	
						4\$-1\$,-	
						5\$-1\$,-	
		50		62 3C 00026 2\$:	MOVZWL	DBG\$GW_DFLTLENG, R0	: 1545
				0D 11 00029	BRB	6\$	
		50		01 D0 0002B 3\$:	MOVL	#1, R0	: 1535
				08 11 0002E	BRB	6\$	
		50		02 D0 00030 4\$:	MOVL	#2, R0	
				03 11 00033	BRB	6\$	
		50		04 D0 00035 5\$:	MOVL	#4, R0	
		62		50 B0 00038 6\$:	MOVW	R0, DBG\$GW_DFLTLENG	
		50	00000000G	00 D0 0003B	MOVL	DBG\$GL_GBLTYP, R0	: 1549
		FFFFFFFFFF	8F	50 D1 00042	CMPL	R0, #-T	
				27 13 00049	BEQL	13\$	
		06	02	50 CF 0004B	CASEL	R0, #2, #6	: 1552
000E	001D	0018	0013	0004F 7\$:	.WORD	9\$-7\$,-	
	001D	0018	0013	00057		10\$-7\$,-	
						11\$-7\$,-	
						8\$-7\$,-	
						9\$-7\$,-	
						10\$-7\$,-	
						11\$-7\$,-	

DBGNCNTRL
V04-000

M 3
16-Sep-1984 01:38:59
14-Sep-1984 12:17:09

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGNCNTRL.B32;1

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50	63	3C	0005D	8\$:	MOVZWL	DBG\$GW_GBLLNGTH, R0	:	1562
	0D	11	00060		BRB	12\$:	
50	01	D0	00062	9\$:	MOVL	#1, R0	:	1552
	08	11	00065		BRB	12\$:	
50	02	D0	00067	10\$:	MOVL	#2, R0	:	
	03	11	0006A		BRB	12\$:	
50	04	D0	0006C	11\$:	MOVL	#4, R0	:	
63	50	B0	0006F	12\$:	MOVW	R0, DBG\$GW_GBLLNGTH	:	
	04	00072	13\$:	RET			:	1568

; Routine Size: 115 bytes, Routine Base: DBG\$CODE + 05DF


```
: 1446 1569 1 GLOBAL ROUTINE DBG$NSAVE_BREAK_BUFFER(INPUT_DESC, BUFFER) : NOVALUE =
: 1447 1570 1
: 1448 1571 1 FUNCTION
: 1449 1572 1 This routine is essentially like DBG$EXTRACT_STR()
: 1450 1573 1 except that the bounding characters are "(" and ")" instead
: 1451 1574 1 of "[]" and nesting of parentheses is allowed. This routine
: 1452 1575 1 is called when the opening parenthesis of a list of breakpoint
: 1453 1576 1 actions is encountered. The breakpoint actions are collected
: 1454 1577 1 but not lexically or semantically scanned. Storage is reserved
: 1455 1578 1 for the new string, and a pointer to this storage is returned.
: 1456 1579 1
: 1457 1580 1 This routine is also used to collect the action clause for
: 1458 1581 1 the commands IF, WHILE, and DO. Here, we collect a string as
: 1459 1582 1 in the processing for SET BREAK DO. Since we may have input after
: 1460 1583 1 the string is collected, this routine also copies over the rest
: 1461 1584 1 of the command line from save_input_desc to cmd_stg_desc.
: 1462 1585 1
: 1463 1586 1 Another use for this routine is in commands like
: 1464 1587 1 SET DISPLAY X DO (EXAMINE Y)
: 1465 1588 1 Here also you can have input after the break buffer, since there
: 1466 1589 1 may be a comma list of displays.
: 1467 1590 1
: 1468 1591 1 A further complication for this routine but not for
: 1469 1592 1 exact_string, is that we can't just go blindly charging on
: 1470 1593 1 looking for matching parenthesis. i.e. we can't get
: 1471 1594 1 fooled by:
: 1472 1595 1
: 1473 1596 1     DBG>SET BREAK x DO (D/AS .=')'; etc)
: 1474 1597 1
: 1475 1598 1 We resolve this problem by NOT paying any attention to characters
: 1476 1599 1 inside quoted strings within the DO action string.
: 1477 1600 1
: 1478 1601 1 INPUTS
: 1479 1602 1 INPUT_DESC - A longword containing the address of an ASCII string
: 1480 1603 1 descriptor describing the present input command.
: 1481 1604 1
: 1482 1605 1 BUFFER - The address of a longword to contain the address of the
: 1483 1606 1 stored action buffer. This action buffer is stored as
: 1484 1607 1 a counted string with a word count at the beginning.
: 1485 1608 1 (I.e., an ASCIIW string).
: 1486 1609 1
: 1487 1610 1 OUTPUTS
: 1488 1611 1 BUFFER - The address of the saved DEBUG command list action buffer
: 1489 1612 1 is returned to the BUFFER longword.
: 1490 1613 1
: 1491 1614 1
: 1492 1615 2 BEGIN
: 1493 1616 2
: 1494 1617 2 MAP
: 1495 1618 2 INPUT_DESC: REF DBG$STG_DESC, ! The input string descriptor
: 1496 1619 2 BUFFER: REF VECTOR[1, LONG]; ! Pointer to buffer address return loc.
: 1497 1620 2
: 1498 1621 2 LOCAL
: 1499 1622 2 DELIMITER, ! Current delimiter character
: 1500 1623 2 ERROR_LENGTH, ! Used for error messages
: 1501 1624 2 ERROR_PTR, ! Used for error messages
: 1502 1625 2 NEW_POINTER, ! Temporary pointer
```



```
: 1503      1626 2      USE COUNT,      ! Number of characters used from input
: 1504      1627 2      PARSE_STG_DESC: REF DBG$STG_DESC ! Parse input string descriptor
: 1505      1628 2      POINTER: REF VECTOR[WORD],      ! Holds address of dynamic storage for
: 1506      1629 2      ! action string when collected
: 1507      1630 2      PAREN_COUNT,      ! Count of paren levels
: 1508      1631 2      PTR: REF VECTOR[BYTE],
: 1509      1632 2      CHAR,      ! Holds a single character
: 1510      1633 2      COUNT,      ! Character count
: 1511      1634 2      INPUT_PTR,      ! Current pointer to input string
: 1512      1635 2      IN_STRING,      ! 0 => we are not currently within an
: 1513      1636 2      ! embedded quoted string. Other-
: 1514      1637 2      ! wise we are, and .in_string is
: 1515      1638 2      ! the string delimiter (' or ').
: 1516      1639 2      LEN,
: 1517      1640 2      TEMP_PTR: BLOCK[8,BYTE];      ! String descriptor for embedded quote strings
: 1518      1641 2
: 1519      1642 2
: 1520      1643 2
: 1521      1644 2      ! The present input descriptor describes the input command lineup to the first
: 1522      1645 2      ! semicolon in the entire input line. Since we may have semicolons embedded
: 1523      1646 2      ! in a break action sequence, we must construct a buffer which contains the
: 1524      1647 2      ! present command line plus the rest of the input line. The remaining input
: 1525      1648 2      ! line is described by save_input_desc. Later, we must update the save_input_string
: 1526      1649 2      ! to reflect any input that we have used.
: 1527      1650 2
: 1528      1651 2      ! Obtain storage for the descriptor.
: 1529      1652 2
: 1530      1653 2      PARSE_STG_DESC = DBG$GET_TEMPMEM (2);
: 1531      1654 2
: 1532      1655 2
: 1533      1656 2      ! Allocate a new buffer to hold all the input.
: 1534      1657 2
: 1535      1658 2      PARSE_STG_DESC [DSC$A_POINTER] = DBG$GET_TEMPMEM(((.INPUT_DESC [DSC$W_LENGTH] +
: 1536      1659 2      ! .SAVE_INPUT_DESC [DSC$W_LENGTH] ) / %UPVAL) + 1);
: 1537      1660 2
: 1538      1661 2
: 1539      1662 2      ! Copy the portion of the string from INPUT_DESC into the new descriptor.
: 1540      1663 2      ! One complication is that for C, we want to copy from the original
: 1541      1664 2      ! input buffer, not the upcased one.
: 1542      1665 2
: 1543      1666 2      INPUT_PTR = .INPUT_DESC[DSC$A_POINTER];
: 1544      1667 2      IF .DBG$GB_LANGUAGE EQL DBG$K_C
: 1545      1668 2      THEN
: 1546      1669 2          BEGIN
: 1547      1670 2              IF (.INPUT_PTR LSS .DBG$GL_UPCASE_COMMAND_PTR[0]) OR
: 1548      1671 2                  (.INPUT_PTR GTR .DBG$GL_UPCASE_COMMAND_PTR[1])
: 1549      1672 2              THEN
: 1550      1673 2                  $DBG_ERROR('DBGNCNTRL\DBG$NSAVE_BREAK_BUFFER 10');
: 1551      1674 2
: 1552      1675 2                  INPUT_PTR = (.INPUT_PTR - .DBG$GL_UPCASE_COMMAND_PTR[0]) +
: 1553      1676 2                      .DBG$GL_ORIG_COMMAND_PTR;
: 1554      1677 2              END;
: 1555      1678 2      NEW_POINTER = CH$MOVE (.INPUT_DESC [DSC$W_LENGTH], .INPUT_PTR,
: 1556      1679 2          ! .PARSE_STG_DESC [DSC$A_POINTER]);
: 1557      1680 2
: 1558      1681 2
: 1559      1682 2      ! There is a <CR> at the end of the input descriptor. Change this to a
```



```
: 1560      1683 2      ! semicolon.
: 1561      1684 2      !
: 1562      1685 2      CH$WCHAR (';', .NEW_POINTER - 1);
: 1563      1686 2      !
: 1564      1687 2      !
: 1565      1688 2      ! Now copy the rest of the input line.
: 1566      1689 2      !
: 1567      1690 2      CH$MOVE (.SAVE_INPUT_DESC [DSC$W_LENGTH], .SAVE_INPUT_DESC [DSC$A_POINTER],
: 1568      1691 2      .NEW_POINTER);
: 1569      1692 2      !
: 1570      1693 2      !
: 1571      1694 2      ! Set the count.
: 1572      1695 2      !
: 1573      1696 2      PARSE_STG_DESC [DSC$W_LENGTH] = .INPUT_DESC [DSC$W_LENGTH] + .SAVE_INPUT_DESC [DSC$W_LENGTH];
: 1574      1697 2      !
: 1575      1698 2      !
: 1576      1699 2      ! Set the variables used for error reporting.
: 1577      1700 2      !
: 1578      1701 2      ERROR_LENGTH = .PARSE_STG_DESC [DSC$W_LENGTH] - 1;
: 1579      1702 2      ERROR_PTR = .PARSE_STG_DESC [DSC$A_POINTER];
: 1580      1703 2      !
: 1581      1704 2      !
: 1582      1705 2      ! Do the real work.
: 1583      1706 2      !
: 1584      1707 2      INPUT_PTR = CH$PTR (.PARSE_STG_DESC [DSC$A_POINTER]);
: 1585      1708 2      COUNT = 0;
: 1586      1709 2      IN_STRING = 0;
: 1587      1710 2      TEMP_PTR[DSC$A_POINTER] = 0;
: 1588      1711 2      PAREN_COUNT = 1;
: 1589      1712 2      WHILE TRUE DO
: 1590      1713 2      BEGIN
: 1591      1714 2      !
: 1592      1715 2      !
: 1593      1716 2      ! Pick up the next character and see if we
: 1594      1717 2      ! have run off the end of the string.
: 1595      1718 2      !
: 1596      1719 2      CHAR = CH$RCHAR (.INPUT_PTR);
: 1597      1720 2      IF .CHAR EQL 0
: 1598      1721 3      THEN
: 1599      1722 4      BEGIN
: 1600      1723 4      !
: 1601      1724 4      !
: 1602      1725 4      ! The string we complain about not begin delimited
: 1603      1726 4      ! is either the supposed break action string, or
: 1604      1727 4      ! a non-terminated embedded quoted string.
: 1605      1728 4      !
: 1606      1729 4      IF .TEMP_PTR[DSC$A_POINTER] NEQ 0
: 1607      1730 4      THEN
: 1608      1731 5      BEGIN
: 1609      1732 5      !
: 1610      1733 5      !
: 1611      1734 5      ! We didn't find the ending ')' for the break
: 1612      1735 5      ! action string because an embedded ascii
: 1613      1736 5      ! string was not properly terminated.
: 1614      1737 5      !
: 1615      1738 5      PARSE_STG_DESC[DSC$A_POINTER] = .TEMP_PTR[DSC$A_POINTER];
: 1616      1739 5      PARSE_STG_DESC[DSC$W_LENGTH] = .TEMP_PTR[DSC$W_LENGTH];
```



```

: 1617      1740 5
: 1618      1741 5
: 1619      1742 5
: 1620      1743 4
: 1621      1744 5
: 1622      1745 5
: 1623      1746 5
: 1624      1747 5
: 1625      1748 5
: 1626      1749 5
: 1627      1750 5
: 1628      1751 4
: 1629      1752 4
: 1630      1753 4
: 1631      1754 4
: 1632      1755 4
: 1633      1756 4
: 1634      1757 4
: 1635      1758 4
: 1636      1759 4
: 1637      1760 4
: 1638      1761 4
: 1639      1762 3
: 1640      1763 3
: 1641      1764 3
: 1642      1765 3
: 1643      1766 3
: 1644      1767 3
: 1645      1768 3
: 1646      1769 3
: 1647      1770 4
: 1648      1771 4
: 1649      1772 4
: 1650      1773 4
: 1651      1774 4
: 1652      1775 4
: 1653      1776 4
: 1654      1777 4
: 1655      1778 5
: 1656      1779 5
: 1657      1780 5
: 1658      1781 5
: 1659      1782 5
: 1660      1783 5
: 1661      1784 5
: 1662      1785 5
: 1663      1786 5
: 1664      1787 5
: 1665      1788 5
: 1666      1789 5
: 1667      1790 5
: 1668      1791 5
: 1669      1792 5
: 1670      1793 5
: 1671      1794 5
: 1672      1795 4
: 1673      1796 5

      DELIMITER = .IN_STRING;
      END

    ELSE
      BEGIN
        ! The action string itself was not terminated.
        !
        PARSE_STG_DESC [DSC$W_LENGTH] = .ERROR_LENGTH;
        PARSE_STG_DESC [DSC$A_POINTER] = .ERROR_PTR;
        DELIMITER = %C')';
        END;

        ! Truncate the string to 10 characters unless it is already
        ! smaller than that.
        IF .PARSE_STG_DESC[DSC$W_LENGTH] GTR 10
        THEN
          PARSE_STG_DESC[DSC$W_LENGTH] = 10;

        SIGNAL(DBG$_NOEND, 3, .PARSE_STG_DESC, 1, DELIMITER);
        END;

        ! If we are not already in an embedded quoted string, then this may be
        ! the beginning of one. If we are, then this may be the end of it.
        IF .CHAR EQL %C'''' OR .CHAR EQL %C'''
        THEN
          BEGIN
            ! IN_STRING tells not only whether or not we are in a quoted
            ! string, but what that string is delimited by.
            IF .IN_STRING EQL 0
            THEN
              BEGIN
                ! Now we are within a string. Save the delimiter so we can
                ! find the end of it.
                IN_STRING = .CHAR;

                ! Also save a string descriptor for this string as we may need
                ! it for later error processing. This string descriptor
                ! includes the supposed delimiting character.
                TEMP_PTR[DSC$A_POINTER] = .INPUT_PTR;
                TEMP_PTR[DSC$W_LENGTH] = .ERROR_LENGTH - .COUNT;
                END
              ELSE
                BEGIN

```



```
: 1674      1797  S
: 1675      1798  S
: 1676      1799  S
: 1677      1800  S
: 1678      1801  S
: 1679      1802  S
: 1680      1803  6
: 1681      1804  6
: 1682      1805  6
: 1683      1806  S
: 1684      1807  S
: 1685      1808  4
: 1686      1809  4
: 1687      1810  4
: 1688      1811  4
: 1689      1812  3
: 1690      1813  4
: 1691      1814  4
: 1692      1815  4
: 1693      1816  4
: 1694      1817  4
: 1695      1818  4
: 1696      1819  4
: 1697      1820  4
: 1698      1821  4
: 1699      1822  S
: 1700      1823  S
: 1701      1824  S
: 1702      1825  S
: 1703      1826  S
: 1704      1827  S
: 1705      1828  S
: 1706      1829  S
: 1707      1830  6
: 1708      1831  6
: 1709      1832  6
: 1710      1833  6
: 1711      1834  6
: 1712      1835  6
: 1713      1836  6
: 1714      1837  6
: 1715      1838  6
: 1716      1839  6
: 1717      1840  6
: 1718      1841  S
: 1719      1842  S
: 1720      1843  S
: 1721      1844  S
: 1722      1845  4
: 1723      1846  4
: 1724      1847  S
: 1725      1848  S
: 1726      1849  S
: 1727      1850  S
: 1728      1851  S
: 1729      1852  S
: 1730      1853  S

      ! See if this quote ends the string we were already in.
      !
      IF .IN_STRING EQL .CHAR
      THEN
      BEGIN
      IN_STRING = 0;
      TEMP_PTR[DSC$A_POINTER] = 0;
      END;
      END;
      END
ELSE
  BEGIN
      ! If we are already in an embedded string, and there is no chance
      ! that it is ending, then we don't care what the current character
      ! is. Otherwise we have to look for parenthesis.
      !
      IF .IN_STRING EQL 0
      THEN
      BEGIN
          ! We are not in an embedded string. Now we sort out the
          ! parenthesis matching.
          !
          IF .CHAR EQL %C%')'
          THEN
          BEGIN
              ! Found a closing parenthesis. See whether this one matches
              ! the opening breakpoint action parenthesis, and if it
              ! does, then exit from this loop, and thus from the macro.
              !
              PAREN_COUNT = .PAREN_COUNT - 1;
              IF .PAREN_COUNT LEQ 0 THEN EXITLOOP;
              END
          ELSE IF .CHAR EQL %C% '('
          THEN
              PAREN_COUNT = .PAREN_COUNT + 1;
          END;
      END;
      END;
      END;

      ! Increment the character counter, update the pointer so that we are
      ! looking at the next character, and loop back to do so.
      COUNT = .COUNT + 1;
```



```
: 1731      1854      3      INPUT_PTR = CH$PLUS (.INPUT_PTR, 1);
: 1732      1855      3      PARSE_STG_DESC [DSC$W_LENGTH] = .PARSE_STG_DESC [DSC$W_LENGTH] - 1;
: 1733      1856      3
: 1734      1857      3      END;
: 1735      1858      3      ! End of loop
: 1736      1859      3
: 1737      1860      3      ! The breakpoint action string has been isolated. We now allocate a buffer
: 1738      1861      3      ! in dynamic memory for it. The number of bytes we need to allocate is the
: 1739      1862      3      ! action string size + 3 because we need 2 more bytes to hold the count
: 1740      1863      3      ! and one byte to hold a trailing zero. We then apply the standard formula
: 1741      1864      3      ! num_longwords = (num_bytes+3)/%UPVAL
: 1742      1865      3
: 1743      1866      3      POINTER = DBG$GET_MEMORY(((.COUNT + 3) + 3)/%UPVAL);
: 1744      1867      3
: 1745      1868      3
: 1746      1869      3      ! Copy the action string from the input buffer, and then overwrite the
: 1747      1870      3      ! character before the string begins so that it becomes a counted string
: 1748      1871      3      ! action buffer. We also ensure that there is a 0 character at the end
: 1749      1872      3      ! of the buffer to ensure proper termination of parsing it when the break
: 1750      1873      3      ! happens.
: 1751      1874      3
: 1752      1875      3      POINTER[0] = .COUNT + 1;      ! "+ 1" is for trailing zero
: 1753      1876      3      PTR = CH$MOVE(.COUNT, .PARSE_STG_DESC[DSC$A_POINTER], POINTER[1]);
: 1754      1877      3      PTR[0] = 0;      ! Add trailing zero
: 1755      1878      3
: 1756      1879      3
: 1757      1880      3      ! Now update the parse string descriptor to address the character after
: 1758      1881      3      ! the closing parenthesis.
: 1759      1882      3
: 1760      1883      3      PARSE_STG_DESC[DSC$A_POINTER] = CH$PLUS(.INPUT_PTR, 1);
: 1761      1884      3      PARSE_STG_DESC[DSC$W_LENGTH] = .PARSE_STG_DESC[DSC$W_LENGTH] - 1;
: 1762      1885      3
: 1763      1886      3
: 1764      1887      3      ! Now comes the time to figure out what we have and have not eaten so
: 1765      1888      3      ! that the SAVE_INPUT_DESC may be updated properly. We must also update
: 1766      1889      3      ! the original input descriptor. Check to see if there is still more
: 1767      1890      3      ! stuff from INPUT_DESC.
: 1768      1891      3
: 1769      1892      3      ! If the INPUT_DESC buffer has not been used completely, we set up the
: 1770      1893      3      ! INPUT_DESC string descriptor to point to what remains.
: 1771      1894      3
: 1772      1895      3      IF .PARSE_STG_DESC[DSC$A_POINTER] LSSA .NEW_POINTER
: 1773      1896      3      THEN
: 1774      1897      3          BEGIN
: 1775      1898      3              INPUT_DESC[DSC$A_POINTER] = .INPUT_DESC[DSC$A_POINTER] +
: 1776      1899      3                  .INPUT_DESC[DSC$W_LENGTH] -
: 1777      1900      3                  (.NEW_POINTER - .PARSE_STG_DESC[DSC$A_POINTER]);
: 1778      1901      3              INPUT_DESC[DSC$W_LENGTH] = .NEW_POINTER - .PARSE_STG_DESC[DSC$A_POINTER];
: 1779      1902      3          END
: 1780      1903      3
: 1781      1904      3
: 1782      1905      3      ! Otherwise, the INPUT_DESC buffer has been exhausted and we are into the
: 1783      1906      3      ! SAVE_INPUT_DESC buffer. Update it and show exhaustion of the INPUT_DESC
: 1784      1907      3      ! buffer.
: 1785      1908      3
: 1786      1909      3      ELSE
: 1787      1910      3          BEGIN
```



```
: 1788      1911      3
: 1789      1912
: 1790      1913      ! Show INPUT_DESC to be empty and update SAVE_INPUT_DESC.
: 1791      1914
: 1792      1915      INPUT_DESC[DSC$A_POINTER] = 0;
: 1793      1916      INPUT_DESC[DSC$W_LENGTH] = 0;
: 1794      1917      SAVE_INPUT_DESC[DSC$A_POINTER] = .SAVE_INPUT_DESC[DSC$A_POINTER] +
: 1795      1918      .PARSE_STG_DESC[DSC$A_POINTER] - .NEW_POINTER;
: 1796      1919      SAVE_INPUT_DESC [DSC$W_LENGTH] = .SAVE_INPUT_DESC[DSC$W_LENGTH] -
: 1797      1920      (.PARSE_STG_DESC[DSC$A_POINTER] - .NEW_POINTER);
: 1798      1921
: 1799      1922
: 1800      1923      ! We may need to move more of the command buffer into INPUT_DESC.
: 1801      1924      ! For example, in "IF TRUE THEN (E X;E Y) ELSE (E Z)" then the
: 1802      1925      ! "ELSE (E Z)" now sits in the SAVE_INPUT_DESC buffer and we
: 1803      1926      ! must move it into INPUT_DESC so that the parsing of the IF command
: 1804      1927      ! can be continued. Similarly with
: 1805      1928      ! "SET DISP X DO (E X;E Y), Y DO (E Z)"
: 1806      1929      ! We call DBG$NGET_CMD to do this for us.
: 1807      1930      ! On the other hand, if a semicolon followed the command buffer, as in
: 1808      1931      ! "IF TRUE THEN (EX X;EX Y);E Z"
: 1809      1932      ! then we do not want to charge ahead and collect the "E Z".
: 1810      1933      ! So we check for semicolon.
: 1811      1934
: 1812      1935      LEN = .SAVE_INPUT_DESC[DSC$W_LENGTH];
: 1813      1936      PTR = .SAVE_INPUT_DESC[DSC$A_POINTER];
: 1814      1937      WHILE (.PTR[0] EQ[ DBG$K_BLANK) AND (.LEN NEQ 0) DO
: 1815      1938      BEGIN
: 1816      1939      PTR = .PTR + 1;
: 1817      1940      LEN = .LEN - 1;
: 1818      1941      END;
: 1819      1942      IF (.PTR[0] NEQ DBG$K_SEMICOLON) AND (.LEN NEQ 0)
: 1820      1943      THEN
: 1821      1944      DBG$NGET_CMD(.SAVE_INPUT_DESC, .INPUT_DESC, MESSAGE_POINTER, FALSE);
: 1822      1945
: 1823      1946      END;
: 1824      1947
: 1825      1948      ! Return a pointer to the saved-away action buffer.
: 1826      1949      !
: 1827      1950      BUFFER[0] = .POINTER;
: 1828      1951      !
: 1829      1952      END;
```

```
                                .PSECT  DBG$PLIT,NOWRT,  SHR,  PIC,0
24  47  42  44  5C  4C  52  54  4E  43  4E  47  42  44  23  00007 P.AAD: .ASCII  \#DBGNCNTRL\<92>\DBG$NSAVE_BREAK_BUFFER \  :
46  55  42  5F  4B  41  45  52  42  5F  45  56  41  53  4E  00016                                     :
                                20  52  45  46  00025                                     :
                                30  31  00029 .ASCII  \10\                                     :
                                .PSECT  DBG$CODE,NOWRT,  SHR,  PIC,0
                                .ENTRY  DBG$NSAVE_BREAK_BUFFER, Save R2,R3,R4,R5,-  : 1569
                                OFFC 00000
```


	SE		10	C2	00002	SUBL2	R6,R7,R8,R9,R10,R11		
			02	DD	00005	PUSHL	#16, SP		
00000000G	00		01	FB	00007	CALLS	#2	1653	
	59		50	D0	0000E	MOVL	R0, PARSE_STG_DESC		
	5A	04	A9	9E	00011	MOVAB	4(PARSE_STG_DESC), R10	1658	
	58	04	AC	D0	00015	MOVL	INPUT_DESC, R8		
	50		68	3C	00019	MOVZWL	(R8), R0	1659	
	51	00000000'	FF	3C	0001C	MOVZWL	@SAVE_INPUT_DESC, R1		
	50		51	C0	00023	ADDL2	R1, R0		
	50		04	C6	00026	DIVL2	#4, R0		
		01	A0	9F	00029	PUSHAB	1(R0)		
00000000G	00		01	FB	0002C	CALLS	#1, DBG\$GET_TEMP_MEM		
	6A		50	D0	00033	MOVL	R0, (R10)		
	56	04	A8	D0	00036	MOVL	4(R8), INPUT_PTR	1666	
	07	00000000G	00	91	0003A	CMPB	DBG\$GB_LANGUAGE, #7	1667	
			37	12	00041	BNEQ	3\$		
00000000'	EF		56	D1	00043	CMPL	INPUT_PTR, DBG\$GL_UPCASE_COMMAND_PTR	1670	
			09	19	0004A	BLSS	1\$		
00000000'	EF		56	D1	0004C	CMPL	INPUT_PTR, DBG\$GL_UPCASE_COMMAND_PTR+4	1671	
			15	15	00053	BLEQ	2\$		
		00000000'	EF	9F	00055	PUSHAB	P.AAD	1673	
			01	DD	0005B	PUSHL	#1		
		00028362	8F	DD	0005D	PUSHL	#164706		
00000000G	00		03	FB	00063	CALLS	#3, LIB\$SIGNAL		
	56	00000000'	EF	C3	0006A	SUBL3	DBG\$GL_UPCASE_COMMAND_PTR, INPUT_PTR, R0	1675	
	50	00000000'	EF	C1	00072	ADDL3	DBG\$GL_ORIG_COMMAND_PTR, R0, INPUT_PTR	1676	
00	BA		66	28	0007A	MOVC3	(R8), (INPUT_PTR), @0(R10)	1679	
			5B	D0	0007F	MOVL	R3, NEW_POINTER		
	FF		3B	90	00082	MOVB	#59, -1(NEW_POINTER)	1685	
			AB	D0	00086	MOVL	SAVE_INPUT_DESC, R7	1690	
		00000000'	EF	D0	00086	MOVL	SAVE_INPUT_DESC, R7		
	6B	04	B7	28	0008D	MOVC3	(R7), @4(R7), (NEW_POINTER)	1691	
	69		67	A1	00092	ADDW3	(R7), (R8), (PARSE_STG_DESC)	1696	
			68	3C	00096	MOVZWL	(PARSE_STG_DESC), ERROR_LENGTH	1701	
			57	D7	00099	DECL	ERROR_LENGTH		
	6E		6A	D0	0009B	MOVL	(R10), ERROR_PTR	1702	
	56		6A	D0	0009E	MOVL	(R10), INPUT_PTR	1707	
			52	D4	000A1	CLRL	COUNT	1708	
			54	D4	000A3	CLRL	IN_STRING	1709	
		0C	AE	D4	000A5	CLRL	TEMP_PTR+4	1710	
	55		01	D0	000A8	MOVL	#1, PAREN_COUNT	1711	
	53		66	9A	000AB	MOVZBL	(INPUT_PTR), CHAR	1719	
			3B	12	000AE	BNEQ	8\$	1720	
		0C	AE	D5	000B0	TSTL	TEMP_PTR+4	1729	
			0E	13	000B3	BEQL	5\$		
	6A	0C	AE	D0	000B5	MOVL	TEMP_PTR+4, (R10)	1738	
	69	08	AE	B0	000B9	MOVW	TEMP_PTR, (PARSE_STG_DESC)	1739	
04	AE		54	D0	000BD	MOVL	IN_STRING, DELIMITER	1740	
			0A	11	000C1	BRB	6\$	1729	
	69		57	B0	000C3	MOVW	ERROR_LENGTH, (PARSE_STG_DESC)	1748	
	6A		6E	D0	000C6	MOVL	ERROR_PTR, (R10)	1749	
04	AE		29	D0	000C9	MOVL	#41, DELIMITER	1750	
	0A		69	B1	000CD	CMPW	(PARSE_STG_DESC), #10	1757	
			03	1B	000D0	BLEQU	7\$		
	69		0A	B0	000D2	MOVW	#10, (PARSE_STG_DESC)	1759	
		04	AE	9F	000D5	PUSHAB	DELIMITER	1761	
			01	DD	000D8	PUSHL	#1		

			00000000G	00	000281D0	59	DD	000DA	PUSHL	PARSE_STG_DESC	:	
				27		03	DD	000DC	PUSHL	#3	:	
						8F	DD	000DE	PUSHL	#164304	:	
						05	FB	000E4	CALLS	#5, LIB\$SIGNAL	:	
						53	D1	000EB	8\$:	CMPL	CHAR, #39	1768
						05	13	000EE	BEQL	9\$:	
						53	D1	000F0	CMPL	CHAR, #34	:	
						1E	12	000F3	BNEQ	11\$:	
						54	D5	000F5	9\$:	TSTL	IN STRING	1776
						0E	12	000F7	BNEQ	10\$:	
						53	D0	000F9	MOVL	CHAR, IN STRING	:	1784
						56	D0	000FC	MOVL	INPUT_PTR, TEMP_PTR+4	:	1791
08	AE					52	A3	00100	SUBW3	COUNT, ERROR_LENGTH, TEMP_PTR	:	1792
						21	11	00105	BRB	13\$:	1776
						54	D1	00107	10\$:	CMPL	IN STRING, CHAR	1801
						1C	12	0010A	BNEQ	13\$:	
						54	D4	0010C	CLRL	IN STRING	:	1804
						AE	D4	0010E	CLRL	TEMP_PTR+4	:	1805
						15	11	00111	BRB	13\$:	1768
						54	D5	00113	11\$:	TSTL	IN STRING	1820
						11	12	00115	BNEQ	13\$:	
						29	D1	00117	CMPL	CHAR, #41	:	1828
						05	12	0011A	BNEQ	12\$:	
						09	F5	0011C	SOBGTR	PAREN_COUNT, 13\$:	1837
						10	11	0011F	BRB	14\$:	1838
						28	D1	00121	12\$:	CMPL	CHAR, #40	1841
						02	12	00124	BNEQ	13\$:	
						55	D6	00126	INCL	PAREN_COUNT	:	1843
						52	D6	00128	13\$:	INCL	COUNT	1853
						56	D6	0012A	INCL	INPUT_PTR	:	1854
						69	B7	0012C	DECW	(PARSE_STG_DESC)	:	1855
						FF7A	31	0012E	BRW	4\$:	1712
						06	A2	9E 00131	14\$:	MOVAB	6(R2), R0	1866
						04	C7	00135	DIVL3	#4, R0, -(SP)	:	
						01	FB	00139	CALLS	#1, DBG\$GET_MEMORY	:	
						50	D0	00140	MOVL	R0, POINTER	:	
						01	A1	00143	ADDW3	#1, COUNT, (POINTER)	:	1875
						52	28	00147	MOVW3	COUNT, 20(R10), 2(POINTER)	:	1876
						53	D0	0014D	MOVL	R3, PTR	:	
						62	94	00150	CLRB	(PTR)	:	1877
						01	A6	9E 00152	MOVAB	1(R6), (R10)	:	1883
						69	B7	00156	DECW	(PARSE_STG_DESC)	:	1884
						6A	D1	00158	CMPL	(R10), -NEW_POINTER	:	1895
						15	1E	0015B	BGEQU	15\$:	
						50	3C	0015D	MOVZWL	(R8), R0	:	1899
						50	A8	C0 00160	ADDL2	4(R8), R0	:	
						6A	C3	00164	SUBL3	NEW_POINTER, (R10), R1	:	1900
						50	51	C1 00168	ADDL3	R1, -R0, 4(R8)	:	
						68	51	AE 0016D	MNEGW	R1, (R8)	:	1901
						04	4D	11 00170	BRB	18\$:	1895
						04	A8	D4 00172	15\$:	CLRL	4(R8)	1915
						68	B4	00175	CLRW	(R8)	:	1916
						50	EF	D0 00177	MOVL	SAVE_INPUT_DESC, R0	:	1917
						6A	C1	0017E	ADDL3	(R10), 4(R0), R1	:	1918
						50	5B	C3 00183	SUBL3	NEW_POINTER, R1, 4(R0)	:	
						50	6A	C3 00188	SUBL3	(R10), NEW_POINTER, R3	:	1920
						60	53	A0 0018C	ADDW2	R3, (R0)	:	

DBGNCNTRL
V04-000

J 4
16-Sep-1984 01:38:59
14-Sep-1984 12:17:09

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGNCNTRL.B32;1

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51		60	3C	0018F	MOVZWL	(R0), LEN	: 1935
52		A0	D0	00192	MOVL	4(R0), PTR	: 1936
20		62	91	00196	CMPB	(PTR), #32	: 1937
		0A	12	00199	BNEQ	17\$:
		51	D5	0019B	TSTL	LEN	:
		06	13	0019D	BEQL	17\$:
		52	D6	0019F	INCL	PTR	: 1939
		51	D7	001A1	DECL	LEN	: 1940
		F1	11	001A3	BRB	16\$: 1937
3B		62	91	001A5	CMPB	(PTR), #59	: 1942
		15	13	001A8	BEQL	18\$:
		51	D5	001AA	TSTL	LEN	:
		11	13	001AC	BEQL	18\$:
		7E	D4	001AE	CLRL	-(SP)	: 1944
		EF	9F	001B0	PUSHAB	MESSAGE POINTER	:
		8F	BB	001B6	PUSHR	#^M<R0,R8>	:
F89E	CF	04	FB	001BA	CALLS	#4, DBG\$NGET CMD	:
08	BC	57	D0	001BF	MOVL	POINTER, @BUFFER	: 1951
		04	001C3	RET			: 1952

; Routine Size: 452 bytes, Routine Base: DBG\$CODE + 0652


```
1831 1953 1 ROUTINE GET_C_CMD_STRING(INPUT_DESC, CMD_DESC, CIS_DESC, MESSAGE_VECT) =
1832 1954 1
1833 1955 1 ++
1834 1956 1 FUNCTIONAL DESCRIPTION:
1835 1957 1
1836 1958 1 This routine gets the first command from the input line. Also,
1837 1959 1 uppercases the line except for what is in quotes. This routine
1838 1960 1 takes care of stripping the comments off the end of a DEBUG
1839 1961 1 command. For the language C, the comment characters are '/*'.
1840 1962 1
1841 1963 1 FORMAL PARAMETERS:
1842 1964 1
1843 1965 1 input_desc - a VAX standard descriptor of the input line
1844 1966 1
1845 1967 1 cmd_desc - a descriptor that will hold the next command
1846 1968 1 line.
1847 1969 1 cis_desc - a descriptor for the current command input
1848 1970 1 stream. Just another copy of the above in
1849 1971 1 case the command is a WHILE-DO.
1850 1972 1 message_vect - the address of a longword to contain the address
1851 1973 1 of a message argument vector.
1852 1974 1
1853 1975 1 ROUTINE VALUE:
1854 1976 1
1855 1977 1 A status of the routine.
1856 1978 1
1857 1979 1 --
1858 1980 1
1859 1981 2 BEGIN
1860 1982 2
1861 1983 2 MAP
1862 1984 2 INPUT_DESC : REF dbg$stg_desc, ! Command line
1863 1985 2 CIS_DESC : REF CIS$LINK, ! Current command input stream
1864 1986 2 CMD_DESC : REF BLOCK [,BYTE]; ! We don't REF to dbg$stg_desc
1865 1987 2 ! because of the extra longword
1866 1988 2 ! for the initial dsc$a_pointer
1867 1989 2
1868 1990 2 LOCAL
1869 1991 2 CHAR_COUNT,
1870 1992 2 CHAR_STRING : REF VECTOR [,BYTE], ! Vector of characters
1871 1993 2 QUOTE_FLAG,
1872 1994 2 QUOTE_CHAR;
1873 1995 2
1874 1996 2 char_string = .input_desc[dsc$a_pointer];
1875 1997 2 char_count = 0;
1876 1998 2
1877 1999 2 ! Check for a comment line. For C the comment character is '/*',
1878 2000 2 ! but we also treat a beginning-of-line '!' as a comment line.
1879 2001 2 ! The reason for this is so that the output of DEBUG log files
1880 2002 2 ! can still be used as DEBUG input even if language is set to C.
1881 2003 2
1882 2004 2 IF .char_string[.char_count] EQL '!'
1883 2005 2 OR (.char_string[.char_count] EQL '/'
1884 2006 2 AND .char_string[.char_count+1] EQL '*')
1885 2007 2 THEN
1886 2008 2 BEGIN
1887 2009 2 input_desc[dsc$a_pointer] = .input_desc[dsc$a_pointer] +
```



```
: 1888      2010      W
: 1889      2011      W
: 1890      2012      W
: 1891      2013      W
: 1892      2014      W
: 1893      2015      W
: 1894      2016      W
: 1895      2017      W
: 1896      2018      W
: 1897      2019      W
: 1898      2020      W
: 1899      2021      W
: 1900      2022      W
: 1901      2023      W
: 1902      2024      W
: 1903      2025      W
: 1904      2026      W
: 1905      2027      W
: 1906      2028      W
: 1907      2029      W
: 1908      2030      W
: 1909      2031      W
: 1910      2032      W
: 1911      2033      W
: 1912      2034      W
: 1913      2035      W
: 1914      2036      W
: 1915      2037      W
: 1916      2038      W
: 1917      2039      W
: 1918      2040      W
: 1919      2041      W
: 1920      2042      W
: 1921      2043      W
: 1922      2044      W
: 1923      2045      W
: 1924      2046      W
: 1925      2047      W
: 1926      2048      W
: 1927      2049      W
: 1928      2050      W
: 1929      2051      W
: 1930      2052      W
: 1931      2053      W
: 1932      2054      W
: 1933      2055      W
: 1934      2056      W
: 1935      2057      W
: 1936      2058      W
: 1937      2059      W
: 1938      2060      W
: 1939      2061      W
: 1940      2062      W
: 1941      2063      W
: 1942      2064      W
: 1943      2065      W
: 1944      2066      W

      input_desc [dsc$w_length] = 0;
      RETURN sts$k_error;
      END;

      ! Before proceeding, we fill in the CISSA WHILE_CLAUSE field
      ! to point to the beginning of the command. This is in case the command
      ! is a WHILE; then we are able to iterate by backing up to the
      ! beginning of the command.
      ! The following code relies on the fact that INPUT_DESC is superimposed
      ! on the top link pointed to by DBG$GL_CISHEAD.
      cis_desc = .input_desc;
      cis_desc [cis$a_while_clause] = .input_desc [dsc$a_pointer];
      cis_desc [cis$w_while_length] = .input_desc [dsc$w_length];

      ! Now count the characters in the command
      char_string = .input_desc [dsc$a_pointer];
      char_count = 0;
      quote_flag = false;
      WHILE .input_desc [dsc$w_length] GTR 0
      DO
      BEGIN
      IF .char_string [.char_count] EQL dbg$k_car_return
      OR
      .char_string [.char_count] EQL dbg$k_line_feed
      OR
      .char_string [.char_count] EQL dbg$k_null
      OR
      ((NOT .quote_flag) AND .char_string [.char_count] EQL ';')
      OR
      ((NOT .quote_flag) AND .char_string [.char_count] EQL '/'
      AND .char_string [.char_count+1] EQL '*')
      THEN
      EXITLOOP
      ELSE
      BEGIN
      IF .char_string [.char_count] EQL dbg$k_quote
      OR
      .char_string [.char_count] EQL dbg$k_dblquote
      THEN
      BEGIN
      IF NOT .quote_flag
      THEN
      BEGIN
      quote_char = .char_string [.char_count];
      quote_flag = true;
      END
      ELSE
      BEGIN
      IF .char_string [.char_count] EQL .quote_char
      THEN
      quote_flag = false;
      END;
      END
      END
      END;
```



```

: 1945      2067 4      END;
: 1946      2068 4
: 1947      2069 4      char_count = .char_count + 1;
: 1948      2070 4      input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 1;
: 1949      2071 4      END;
: 1950      2072 4      END;
: 1951      2073 4
: 1952      2074 4
: 1953      2075 4      ! Now try to get storage for the command string
: 1954      2076 4      !
: 1955      2077 4      cmd_desc [dsc$a_pointer] = dbg$get_tempmem((.char_count / %UPVAL) + 1);
: 1956      2078 4
: 1957      2079 4
: 1958      2080 4      ! Save away pointers both to the original input string, and to
: 1959      2081 4      ! the copied string in cmd_desc. These are used later as follows:
: 1960      2082 4      ! In the language C, a lower case name represents a distinct object
: 1961      2083 4      ! from its upper-case counterpart. Since we upper-case commands in
: 1962      2084 4      ! cmd_desc, we will need to go back to the original input_desc to
: 1963      2085 4      ! get at the original version of the name. For this, we need these
: 1964      2086 4      ! two pointers.
: 1965      2087 4
: 1966      2088 4      ! The pointer to the upcased string is actually a vector containing
: 1967      2089 4      ! pointers to the beginning and the end of the string.
: 1968      2090 4
: 1969      2091 4      dbg$gl_orig_command_ptr = .input_desc[dsc$a_pointer];
: 1970      2092 4      dbg$gl_upcase_command_ptr[0] = .cmd_desc[dsc$a_pointer];
: 1971      2093 4      dbg$gl_upcase_command_ptr[1] = .cmd_desc[dsc$a_pointer] + .char_count - 1;
: 1972      2094 4
: 1973      2095 4      ! Fill the command buffer
: 1974      2096 4      !
: 1975      2097 4      ch$move ( .char_count, .input_desc [dsc$a_pointer], .cmd_desc [dsc$a_pointer]);
: 1976      2098 4
: 1977      2099 4
: 1978      2100 4      ! Update the input descriptor pointer. Check for a comment to skip.
: 1979      2101 4      ! The comment character is '/' in C.
: 1980      2102 4
: 1981      2103 4      IF .char_string [.char_count] EQL '/'
: 1982      2104 4      AND .char_string [.char_count+1] EQL '*'
: 1983      2105 4      THEN
: 1984      2106 4      BEGIN
: 1985      2107 4      input_desc [dsc$a_pointer] = .input_desc [dsc$a_pointer] +
: 1986      2108 4      .input_desc[dsc$w_length] +
: 1987      2109 4      .char_count;
: 1988      2110 4      input_desc [dsc$w_length] = 0;
: 1989      2111 4      END
: 1990      2112 4      ELSE
: 1991      2113 4      input_desc [dsc$a_pointer] = char_string [.char_count];
: 1992      2114 4
: 1993      2115 4
: 1994      2116 4      ! Update the command descriptor
: 1995      2117 4      !
: 1996      2118 4      cmd_desc [initial_ptr] = .cmd_desc [dsc$a_pointer];
: 1997      2119 4      cmd_desc [dsc$w_length] = .char_count;
: 1998      2120 4      char_string = .cmd_desc [dsc$a_pointer];
: 1999      2121 4
: 2000      2122 4
: 2001      2123 4      ! Now check for bad chars and translate to upper case
```



```
2002 2124 2 !
2003 2125 2 char_count = 0;
2004 2126 2 quote_flag = false;
2005 2127 2 WHILE .char_count LSS .cmd_desc [dsc$w_length]
2006 2128 2 DO
2007 2129 2 BEGIN
2008 2130 2 IF .char_string [.char_count] EQL dbg$k_tab
2009 2131 2 THEN
2010 2132 2 char_string [.char_count] = dbg$k_blank; ! Convert tab to space
2011 2133 2
2012 2134 2 IF .char_string [.char_count] LSS dbg$k_blank
2013 2135 2 THEN
2014 2136 2 BEGIN
2015 2137 2 .message_vect = dbg$nmake_arg_vect (dbg$_invchar);
2016 2138 2 RETURN sfs$k_severe;
2017 2139 2 END
2018 2140 2 ELSE
2019 2141 2 BEGIN
2020 2142 2 IF .char_string [.char_count] EQL dbg$k_quote
2021 2143 2 OR
2022 2144 2 .char_string [.char_count] EQL dbg$k_dblquote
2023 2145 2 THEN
2024 2146 2 BEGIN
2025 2147 2 IF NOT .quote_flag
2026 2148 2 THEN
2027 2149 2 BEGIN
2028 2150 2 quote_char = .char_string [.char_count];
2029 2151 2 quote_flag = true;
2030 2152 2 END
2031 2153 2 ELSE
2032 2154 2 BEGIN
2033 2155 2 IF .char_string [.char_count] EQL .quote_char
2034 2156 2 THEN
2035 2157 2 quote_flag = false;
2036 2158 2 END;
2037 2159 2 END;
2038 2160 2
2039 2161 2 IF .char_string [.char_count] GEQ 'a'
2040 2162 2 AND
2041 2163 2 .char_string [.char_count] LEQ 'z'
2042 2164 2 AND
2043 2165 2 NOT .quote_flag
2044 2166 2 THEN
2045 2167 2 char_string [.char_count] = .char_string [.char_count]
2046 2168 2 - dbg$k_lcbias;
2047 2169 2 END;
2048 2170 2
2049 2171 2 char_count = .char_count + 1;
2050 2172 2
2051 2173 2 END;
2052 2174 2
2053 2175 2 ! Terminate the command with a <cr>
2054 2176 2 !
2055 2177 2 !
2056 2178 2 char_string [.char_count] = dbg$k_car_return;
2057 2179 2 cmd_desc [dsc$w_length] = .cmd_desc [dsc$w_length] + 1;
2058 2180 2
```



```
: 2059          2181 2    RETURN sts$k_success;  
: 2060          2182 1    END;  
: INFO#250      L1:2063  
: Referenced LOCAL symbol QUOTE_CHAR is probably not initialized
```

```
OFFC 00000 GET_C_CMD_STRING:  
WORD Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11  
5E          04 C2 00002    SUBL2 #4, SP : 1953  
5A          04 AC D0 00005    MOVL INPUT_DESC, R10 : 1996  
59          04 AA 9E 00009    MOVAB 4(R10), R9  
57          69 D0 0000D    MOVL (R9), CHAR_STRING  
          56 D4 00010    CLRL CHAR_COUNT : 1997  
21          6647 91 00012    CMPB (CHAR_COUNT)[CHAR_STRING], #33 : 2004  
          0D 13 00016    BEQL 1$  
2F          6647 91 00018    CMPB (CHAR_COUNT)[CHAR_STRING], #47 : 2005  
          13 12 0001C    BNEQ 2$  
2A          01 A647 91 0001E    CMPB 1(CHAR_COUNT)[CHAR_STRING], #42 : 2006  
          0C 12 00023    BNEQ 2$  
50          6A 3C 00025 1$: MOVZWL (R10), R0 : 2010  
69          50 C0 00028    ADDL2 R0, (R9)  
          6A B4 0002B    CLRW (R10) : 2011  
50          02 D0 0002D    MOVL #2, R0 : 2012  
          04 00030    RET  
OC AC          5A D0 00031 2$: MOVL R10, CIS_DESC : 2023  
50          OC AC D0 00035    MOVL CIS_DESC, R0 : 2024  
14 A0          69 D0 00039    MOVL (R9), 20(R0)  
34 A0          6A B0 0003D    MOVW (R10), 52(R0) : 2025  
57          69 D0 00041    MOVL (R9), CHAR_STRING : 2030  
          56 D4 00044    CLRL CHAR_COUNT : 2031  
          5B D4 00046    CLRL QUOTE_FLAG : 2032  
          6A B5 00048 3$: TSTW (R10) : 2033  
          4B 13 0004A    BEQL 8$  
50          6647 9A 0004C    MOVZBL (CHAR_COUNT)[CHAR_STRING], R0 : 2036  
OD          50 91 00050    CMPB R0, #13  
          42 13 00053    BEQL 8$  
OA          50 91 00055    CMPB R0, #10 : 2038  
          3D 13 00058    BEQL 8$  
          50 D5 0005A    TSTL R0 : 2040  
          39 13 0005C    BEQL 8$  
14          5B E8 0005E    BLBS QUOTE_FLAG, 4$ : 2042  
3B          50 91 00061    CMPB R0, #59  
          31 13 00064    BEQL 8$  
OC          5B E8 00066    BLBS QUOTE_FLAG, 4$ : 2044  
2F          50 91 00069    CMPB R0, #47  
          07 12 0006C    BNEQ 4$  
2A          01 A647 91 0006E    CMPB 1(CHAR_COUNT)[CHAR_STRING], #42 : 2045  
          22 13 00073    BEQL 8$  
27          50 91 00075 4$: CMPB R0, #39 : 2050  
          05 13 00078    BEQL 5$  
22          50 91 0007A    CMPB R0, #34 : 2052  
          12 12 0007D    BNEQ 7$  
08          5B E8 0007F 5$: BLBS QUOTE_FLAG, 6$ : 2055  
6E          50 D0 00082    MOVL R0, QUOTE_CHAR : 2058
```


5B	01	D0	00085	MOVL	#1, QUOTE_FLAG	2059			
	07	11	00088	BRB	7\$	2055			
6E	50	D1	0008A	6\$:	CMP	RO, QUOTE_CHAR	2063		
	02	12	0008D	BNEQ	7\$				
	5B	D4	0008F	CLRL	QUOTE_FLAG	2065			
	56	D6	00091	7\$:	INCL	CHAR_COUNT	2069		
	6A	B7	00093	DECW	(R10)	2070			
	B1	11	00095	BRB	3\$	2033			
58	08	AC	D0	8\$:	MOVL	CMD_DESC, R8	2077		
56	04	C7	0009B	DIVL3	#4, CHAR_COUNT, RO				
50	01	A0	9F	0009F	PUSHAB	1(R0)			
00000000G	00	01	FB	000A2	CALLS	#1, DBG\$GET_TEMP_MEM			
04	A8	50	D0	000A9	MOVL	RO, 4(R8)			
00000000'	EF	69	D0	000AD	MOVL	(R9), DBG\$GL ORIG COMMAND_PTR	2091		
00000000'	EF	04	A8	D0	000B4	MOVL	4(R8), DBG\$GL UPCASE COMMAND_PTR	2092	
50	56	04	A8	C1	000BC	ADDL3	4(R8), CHAR_COUNT, RO	2093	
00000000'	EF	FF	A0	9E	000C1	MOVAB	-1(R0), DBG\$GL UPCASE COMMAND_PTR+4		
04	B8	00	B9	56	28	000C9	MOV C3	CHAR_COUNT, @0(R9), @4(R8)	2097
	2F	6647	91	000CF	CMPB	(CHAR_COUNT)[CHAR_STRING], #47	2103		
		15	12	000D3	BNEQ	9\$			
2A	01	A647	91	000D5	CMPB	1(CHAR_COUNT)[CHAR_STRING], #42	2104		
	0E	12	000DA	BNEQ	9\$				
50	6A	3C	000DC	MOVZWL	(R10), RO	2108			
50	69	C0	000DF	ADDL2	(R9), RO				
69	50	56	C1	000E2	ADDL3	CHAR_COUNT, RO, (R9)	2109		
	6A	B4	000E6	CLRW	(R10)	2110			
	04	11	000E8	BRB	10\$	2103			
69	57	56	C1	000EA	9\$:	ADDL3	CHAR_COUNT, CHAR_STRING, (R9)	2113	
08	A8	04	A8	D0	000EE	10\$:	MOVL	4(R8), 8(R8)	2118
68	56	B0	000F3	MOVW	CHAR_COUNT, (R8)	2119			
57	04	A8	D0	000F6	MOVL	4(R8), CHAR_STRING	2120		
	56	D4	000FA	CLRL	CHAR_COUNT	2125			
	5B	D4	000FC	CLRL	QUOTE_FLAG	2126			
56	10	00	ED	000FE	11\$:	CMPZV	#0, #T6, (R8), CHAR_COUNT	2127	
	09	5B	15	00103	BLEQ	18\$			
	6647	91	00105	CMPB	(CHAR_COUNT)[CHAR_STRING], #9	2130			
	04	12	00109	BNEQ	12\$				
6647	20	90	0010B	MOVB	#32, (CHAR_COUNT)[CHAR_STRING]	2132			
52	6647	9A	0010F	12\$:	MOVZBL	(CHAR_COUNT)[CHAR_STRING], R2	2134		
20	52	91	00113	CMPB	R2, #32				
	15	1E	00116	BGEQU	13\$				
000281A0	8F	DD	00118	PUSHL	#164256	2137			
00000000G	00	01	FB	0011E	CALLS	#1, DBG\$NMAKE_ARG_VECT			
10	BC	50	D0	00125	MOVL	RO, @MESSAGE_VECT			
	50	04	D0	00129	MOVL	#4, RO	2138		
		04	0012C	RET					
27	52	91	0012D	13\$:	CMPB	R2, #39	2142		
	05	13	00130	BEQL	14\$				
22	52	91	00132	CMPB	R2, #34	2144			
	12	12	00135	BNEQ	16\$				
08	5B	E8	00137	14\$:	BLBS	QUOTE_FLAG, 15\$	2147		
6E	52	D0	0013A	MOVL	R2, QUOTE_CHAR	2150			
5B	01	D0	0013D	MOVL	#1, QUOTE_FLAG	2151			
	07	11	00140	BRB	16\$	2147			
6E	52	D1	00142	15\$:	CMP	R2, QUOTE_CHAR	2155		
	02	12	00145	BNEQ	16\$				
	5B	D4	00147	CLRL	QUOTE_FLAG	2157			

DBGNCNTRL
V04-000

D 5
16-Sep-1984 01:38:59
14-Sep-1984 12:17:09

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGNCNTRL.B32;1

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61	8F	52	91	00149	16\$:	CMPB	R2	#97	:	2161
		0D	1F	0014D		BLSSU	17\$:	
7A	8F	52	91	0014F		CMPB	R2	#122	:	2163
		07	1A	00153		BGTRU	17\$:	
	04	5B	E8	00155		BLBS	QUOTE_FLAG, 17\$:	2165
6647		20	82	00158		SUBB2	#32, (CHAR_COUNT)[CHAR_STRING]		:	2168
		56	D6	0015C	17\$:	INCL	CHAR_COUNT		:	2171
		9E	11	0015E		BRB	11\$:	2127
6647		0D	90	00160	18\$:	MOVB	#13, (CHAR_COUNT)[CHAR_STRING]		:	2178
		68	B6	00164		INCW	(R8)		:	2179
50		01	D0	00166		MOVL	#1, R0		:	2181
			04	00169		RET			:	2182

; Routine Size: 362 bytes, Routine Base: DBG\$CODE + 0816


```

2062 2183 1 ROUTINE GET_ADA_CMD_STRING(INPUT_DESC, CMD_DESC, CIS_DESC, MESSAGE_VECT) =
2063 2184 1
2064 2185 1 !++
2065 2186 1 FUNCTIONAL DESCRIPTION:
2066 2187 1
2067 2188 1 This routine gets the first command from the input line. Also,
2068 2189 1 uppercases the line except for what is in quotes. This routine
2069 2190 1 takes care of stripping the comments off the end of a DEBUG
2070 2191 1 command. For Ada the comment character is '!'. There is also
2071 2192 1 special code for the Ada tick operator that looks a lot
2072 2193 1 like a single quote. And picking up a quoted quote is different.
2073 2194 1 (e.g. ''' is the character single quote.
2074 2195 1
2075 2196 1 FORMAL PARAMETERS:
2076 2197 1
2077 2198 1 input_desc - a VAX standard descriptor of the input line
2078 2199 1
2079 2200 1 cmd_desc - a descriptor that will hold the next command
2080 2201 1 line.
2081 2202 1 cis_desc - a descriptor for the current command input
2082 2203 1 stream. Just another copy of the above in
2083 2204 1 case the command is a WHILE-DO.
2084 2205 1 message_vect - the address of a longword to contain the address
2085 2206 1 of a message argument vector.
2086 2207 1
2087 2208 1 ROUTINE VALUE:
2088 2209 1
2089 2210 1 A status of the routine.
2090 2211 1
2091 2212 1 --
2092 2213 1
2093 2214 2 BEGIN
2094 2215 2
2095 2216 2 MAP
2096 2217 2 INPUT_DESC : REF dbg$stg_desc, ! Command line
2097 2218 2 CIS_DESC : REF CIS$LINK, ! Current command input stream
2098 2219 2 CMD_DESC : REF BLOCK [,BYTE]; ! We don't REF to dbg$stg_desc
2099 2220 2 ! because of the extra longword
2100 2221 2 ! for the initial dsc$a_pointer
2101 2222 2
2102 2223 2 LOCAL
2103 2224 2 CHAR_COUNT,
2104 2225 2 CHAR_STRING : REF VECTOR [,BYTE], ! Vector of characters
2105 2226 2 QUOTE_FLAG,
2106 2227 2 QUOTE_CHAR;
2107 2228 2
2108 2229 2 char_string = .input_desc[dsc$a_pointer];
2109 2230 2 char_count = 0;
2110 2231 2
2111 2232 2 ! Check for a comment line. For all languages except C, the comment
2112 2233 2 character is '!'.
2113 2234 2
2114 2235 2 IF .char_string [.char_count] EQL '!'
2115 2236 2 THEN
2116 2237 2 BEGIN
2117 2238 2 input_desc [dsc$a_pointer] = .input_desc [dsc$a_pointer] +
2118 2239 2 .input_desc [dsc$w_length];

```



```
2119      input_desc [dsc$w_length] = 0;
2120      RETURN sts$k_error;
2121      END;
2122
2123      ! Before proceeding, we fill in the CISA WHILE_CLAUSE field
2124      ! to point to the beginning of the command. This is in case the command
2125      ! is a WHILE; then we are able to iterate by backing up to the
2126      ! beginning of the command.
2127      ! The following code relies on the fact that INPUT_DESC is superimposed
2128      ! on the top link pointed to by DBG$GL_CISHEAD.
2129      cis_desc = .input_desc;
2130      cis_desc [cis$a_while_clause] = .input_desc [dsc$a_pointer];
2131      cis_desc [cis$w_while_length] = .input_desc [dsc$w_length];
2132
2133      ! Now count the characters in the command
2134      char_string = .input_desc [dsc$a_pointer];
2135      char_count = 0;
2136      quote_flag = false;
2137      WHILE .char_count LSS .input_desc [dsc$w_length]
2138      DO
2139      BEGIN
2140      IF .char_string [.char_count] EQL dbg$k_car_return
2141      OR
2142      .char_string [.char_count] EQL dbg$k_line_feed
2143      OR
2144      .char_string [.char_count] EQL dbg$k_null
2145      OR
2146      ((NOT .quote_flag) AND .char_string [.char_count] EQL ';')
2147      OR
2148      ((NOT .quote_flag) AND .char_string [.char_count] EQL '!')
2149      THEN
2150      EXITLOOP
2151      ELSE
2152      BEGIN
2153      IF .char_string [.char_count] EQL dbg$k_quote
2154      OR
2155      .char_string [.char_count] EQL dbg$k_dblquote
2156      THEN
2157      BEGIN
2158      IF NOT .quote_flag
2159      THEN
2160      ! Make sure this is not a tick operator. This is
2161      ! nasty stuff... (e.g. '(';') => TICK, but '(';')' => QUOTE)
2162      IF (.char_string [.char_count] EQL dbg$k_quote) AND
2163      (.char_count LEQ .input_desc [dsc$w_length] - 2) AND
2164      (.char_string [.char_count + 2] EQL dbg$k_quote)
2165      THEN
2166      BEGIN
2167      IF (.char_string [.char_count + 1] NEQ dbg$k_left_parenthesis)
2168      THEN
2169      BEGIN
2170      quote_char = .char_string [.char_count];
```



```
2176 2297 7 quote_flag = true;
2177 2298 7 END
2178 2299 6 ELSE
2179 2300 6 IF (.char_count LEQ .input_desc [dsc$w_length] - 4) AND
2180 2301 7 (.char_string [.char_count + 4] NEQ dbg$k_quote)
2181 2302 6 THEN
2182 2303 7 BEGIN
2183 2304 7 quote_char = .char_string [.char_count];
2184 2305 7 quote_flag = true;
2185 2306 7 END
2186 2307 6 ELSE
2187 2308 6 IF (.char_count LEQ .input_desc [dsc$w_length] - 6) AND
2188 2309 7 (.char_string [.char_count + 6] EQL dbg$k_quote)
2189 2310 6 THEN
2190 2311 7 BEGIN
2191 2312 7 quote_char = .char_string [.char_count];
2192 2313 7 quote_flag = true;
2193 2314 6 END;
2194 2315 6 END
2195 2316 5 ELSE
2196 2317 6 BEGIN
2197 2318 6 IF .char_string [.char_count] EQL .quote_char
2198 2319 6 THEN
2199 2320 6 quote_flag = false;
2200 2321 5 END;
2201 2322 4 END;
2202 2323 4 char_count = .char_count + 1;
2203 2324 4 END;
2204 2325 3 END;
2205 2326 2
2206 2327 2
2207 2328 2 ! Make sure the length is correct.
2208 2329 2
2209 2330 2 input_desc [dsc$w_length] = .input_desc [dsc$w_length] - .char_count;
2210 2331 2
2211 2332 2 ! Now try to get storage for the command string
2212 2333 2
2213 2334 2 cmd_desc [dsc$a_pointer] = dbg$get_tempmem((.char_count / %UPVAL) + 1);
2214 2335 2
2215 2336 2
2216 2337 2 ! Save away pointers both to the original input string, and to
2217 2338 2 the copied string in cmd_desc. These are used later as follows:
2218 2339 2 In the language C, a lower case name represents a distinct object
2219 2340 2 from its upper-case counterpart. Since we upper-case commands in
2220 2341 2 cmd_desc, we will need to go back to the original input_desc to
2221 2342 2 get at the original version of the name. For this, we need these
2222 2343 2 two pointers.
2223 2344 2
2224 2345 2 ! The pointer to the upcased string is actually a vector containing
2225 2346 2 pointers to the beginning and the end of the string.
2226 2347 2
2227 2348 2 dbg$gl_orig_command_ptr = .input_desc[dsc$a_pointer];
2228 2349 2 dbg$gl_upcase_command_ptr[0] = .cmd_desc[dsc$a_pointer];
2229 2350 2 dbg$gl_upcase_command_ptr[1] = .cmd_desc[dsc$a_pointer] + .char_count - 1;
2230 2351 2
2231 2352 2 ! Fill the command buffer
2232 2353 2
```



```
2233      ch$move ( .char_count, .input_desc [dsc$a_pointer], .cmd_desc [dsc$a_pointer]);
2234
2235
2236      ! Update the input descriptor pointer. Check for a comment to skip.
2237      ! The comment character is '!' in all languages except C.
2238
2239      IF .char_string [.char_count] EQL '!'
2240      THEN
2241          BEGIN
2242              input_desc [dsc$a_pointer] = .input_desc [dsc$a_pointer] +
2243              .input_desc [dsc$w_length] +
2244              .char_count;
2245              input_desc [dsc$w_length] = 0;
2246          END
2247      ELSE
2248          input_desc [dsc$a_pointer] = char_string [.char_count];
2249
2250
2251      ! Update the command descriptor
2252      !
2253      cmd_desc [initial_ptr] = .cmd_desc [dsc$a_pointer];
2254      cmd_desc [dsc$w_length] = .char_count;
2255      char_string = .cmd_desc [dsc$a_pointer];
2256
2257
2258      ! Now check for bad chars and translate to upper case
2259      !
2260      char_count = 0;
2261      quote_flag = false;
2262      WHILE .char_count LSS .cmd_desc [dsc$w_length]
2263      DO
2264          BEGIN
2265              IF .char_string [.char_count] EQL dbg$k_tab
2266              THEN
2267                  char_string [.char_count] = dbg$k_blank; ! Convert tab to space
2268
2269              IF .char_string [.char_count] LSS dbg$k_blank
2270              THEN
2271                  BEGIN
2272                      .message_vect = dbg$nmake_arg_vect (dbg$_invchar);
2273                      RETURN sfs$k_severe;
2274                  END
2275              ELSE
2276                  BEGIN
2277                      IF .char_string [.char_count] EQL dbg$k_quote
2278                      OR
2279                      .char_string [.char_count] EQL dbg$k_dblquote
2280                      THEN
2281                          BEGIN
2282                              IF NOT .quote_flag
2283                              THEN
2284                                  ! Make sure this is not a tick operator. This is
2285                                  ! nasty stuff... (e.g. '(';') => TICK, but '(';')' => QUOTE)
2286                                  IF (.char_string [.char_count] EQL dbg$k_quote) AND
2287                                  (.char_count LEQ .cmd_desc [dsc$w_length] - 2) AND
2288                                  (.char_string [.char_count + 2] EQL dbg$k_quote)
```



```

: 2290      2411  5
: 2291      2412  6
: 2292      2413  7
: 2293      2414  6
: 2294      2415  7
: 2295      2416  7
: 2296      2417  7
: 2297      2418  7
: 2298      2419  6
: 2299      2420  6
: 2300      2421  7
: 2301      2422  6
: 2302      2423  7
: 2303      2424  7
: 2304      2425  7
: 2305      2426  7
: 2306      2427  6
: 2307      2428  6
: 2308      2429  7
: 2309      2430  6
: 2310      2431  7
: 2311      2432  7
: 2312      2433  7
: 2313      2434  6
: 2314      2435  6
: 2315      2436  5
: 2316      2437  6
: 2317      2438  6
: 2318      2439  6
: 2319      2440  6
: 2320      2441  5
: 2321      2442  4
: 2322      2443  4
: 2323      2444  4
: 2324      2445  4
: 2325      2446  4
: 2326      2447  4
: 2327      2448  4
: 2328      2449  4
: 2329      2450  4
: 2330      2451  4
: 2331      2452  3
: 2332      2453  3
: 2333      2454  3
: 2334      2455  3
: 2335      2456  2
: 2336      2457  2
: 2337      2458  2
: 2338      2459  2
: 2339      2460  2
: 2340      2461  2
: 2341      2462  2
: 2342      2463  2
: 2343      2464  2
: 2344      2465  1
: INFO#250      L1:2318
: Referenced LOCAL symbol QUOTE_CHAR is probably not initialized

      THEN
      BEGIN
      IF (.char_string [.char_count + 1] NEQ dbg$k_left_parenthesis)
      THEN
      BEGIN
      quote_char = .char_string [.char_count];
      quote_flag = true;
      END
      ELSE
      IF (.char_count LEQ .cmd_desc [dsc$w_length] - 4) AND
      (.char_string [.char_count + 4] NEQ dbg$k_quote)
      THEN
      BEGIN
      quote_char = .char_string [.char_count];
      quote_flag = true;
      END
      ELSE
      IF (.char_count LEQ .cmd_desc [dsc$w_length] - 6) AND
      (.char_string [.char_count + 6] EQ dbg$k_quote)
      THEN
      BEGIN
      quote_char = .char_string [.char_count];
      quote_flag = true;
      END;
      ELSE
      BEGIN
      IF .char_string [.char_count] EQ .quote_char
      THEN
      quote_flag = false;
      END;
      END;
      IF .char_string [.char_count] GEQ 'a'
      AND
      .char_string [.char_count] LEQ 'z'
      AND
      NOT .quote_flag
      THEN
      char_string [.char_count] = .char_string [.char_count]
      - dbg$k_lcbias;
      END;
      char_count = .char_count + 1;
      END;
      ! Terminate the command with a <cr>
      !
      char_string [.char_count] = dbg$k_car_return;
      cmd_desc [dsc$w_length] = .cmd_desc [dsc$w_length] + 1;
      RETURN sts$k_success;
      END;
```



```
OFFC 00000 GET_ADA_CMD STRING:
5E      04 C2 00002      .WORD      Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11      : 2183
5A      04 AC D0 00005      SUBL2     #4, SP                               : 2229
59      04 AA 9E 00009      MOVL      INPUT_DESC, R10                      :
57      69 D0 0000D      MOVAB      4(R10), R9                            :
56      56 D4 00010      MOVL      (R9), CHAR_STRING                       :
21      6647 91 00012      CLRL      CHAR_COUNT                           : 2230
        0C 12 00016      CMPB      (CHAR_COUNT)[CHAR_STRING], #33          : 2235
50      6A 3C 00018      BNEQ      1$                                     :
69      50 C0 0001B      MOVZWL     (R10), R0                             : 2239
        6A B4 0001E      ADDL2      R0, (R9)                               :
50      02 D0 00020      CLRW      (R10)                                  : 2240
        04 00023      MOVL      #2, R0                                    : 2241
OC AC      5A D0 00024 1$:      MOVL      R10, CIS_DESC                     : 2252
50      OC AC D0 00028      MOVL      CIS_DESC, R0                       : 2253
14      69 D0 0002C      MOVL      (R9), 20(R0)                          :
34      6A B0 00030      MOVW      (R10), 52(R0)                          : 2254
57      69 D0 00034      MOVL      (R9), CHAR_STRING                       : 2259
        56 D4 00037      CLRL      CHAR_COUNT                           : 2260
        5B D4 00039      CLRL      QUOTE_FLAG                             : 2261
56      00 ED 0003B 2$:      CMPZV     #0, #16, (R10), CHAR_COUNT          : 2262
        03 14 00040      BGTR      4$                                     :
        0089 31 00042 3$:      BRW      12$                               :
50      6647 9A 00045 4$:      MOVZBL     (CHAR_COUNT)[CHAR_STRING], R0      : 2265
OD      50 91 00049      CMPB      R0, #13                               :
        F4 13 0004C      BEQL      3$                                     :
OA      50 91 0004E      CMPB      R0, #10                               : 2267
        7B 13 00051      BEQL      12$                                   :
        50 D5 00053      TSTL      R0                                     : 2269
        77 13 00055      BEQL      12$                                   :
OD      5B E8 00057      BLBS      QUOTE_FLAG, 5$                       : 2271
3B      50 91 0005A      CMPB      R0, #59                               :
        6F 13 0005D      BEQL      12$                                   :
50      5B E8 0005F      BLBS      QUOTE_FLAG, 5$                       : 2273
21      50 91 00062      CMPB      R0, #33                               :
        67 13 00065      BEQL      12$                                   :
27      51 D4 00067 5$:      CLRL      R1                                  : 2278
        50 91 00069      CMPB      R0, #39                               :
        04 12 0006C      BNEQ      6$                                     :
        51 D6 0006E      INCL      R1                                     :
        05 11 00070      BRB      7$                                     :
22      50 91 00072 6$:      CMPB      R0, #34                               : 2280
        52 12 00075      BNEQ      11$                                   :
4F      5B E8 00077 7$:      BLBS      QUOTE_FLAG, 11$                   : 2283
45      51 E9 0007A      BLBC      R1, 10$                               : 2288
51      6A 3C 0007D      MOVZWL     (R10), R1                             : 2289
51      02 C2 00080      SUBL2     #2, R1                               :
51      56 D1 00083      CMPL      CHAR_COUNT, R1                       :
        3A 14 00086      BGTR      10$                                   :
27      02 A647 91 00088      CMPB      2(CHAR_COUNT)[CHAR_STRING], #39    : 2290
        33 12 0008D      BNEQ      10$                                   :
```


28	01	A647	91	0008F	CMPB	1(CHAR_COUNT)[CHAR_STRING], #40	2293
		24	12	00094	BNEQ	9\$	
51		6A	3C	00096	MOVZWL	(R10), R1	2300
51		04	C2	00099	SUBL2	#4, R1	
51		56	D1	0009C	CMPL	CHAR_COUNT, R1	
		07	14	0009F	BGTR	8\$	
27	04	A647	91	000A1	CMPB	4(CHAR_COUNT)[CHAR_STRING], #39	2301
		12	12	000A6	BNEQ	9\$	
51		6A	3C	000A8	MOVZWL	(R10), R1	2308
51		06	C2	000AB	SUBL2	#6, R1	
51		56	D1	000AE	CMPL	CHAR_COUNT, R1	
		16	14	000B1	BGTR	11\$	
27	06	A647	91	000B3	CMPB	6(CHAR_COUNT)[CHAR_STRING], #39	2309
		0F	12	000B8	BNEQ	11\$	
6E		50	D0	000BA	MOVL	R0, QUOTE_CHAR	2312
5B		01	D0	000BD	MOVL	#1, QUOTE_FLAG	2313
		07	11	000C0	BRB	11\$	2288
6E		50	D1	000C2	CMPL	R0, QUOTE_CHAR	2318
		02	12	000C5	BNEQ	11\$	
		5B	D4	000C7	CLRL	QUOTE_FLAG	2320
		56	D6	000C9	INCL	CHAR_COUNT	2324
		FF6D	31	000CB	BRW	2\$	2262
		56	A2	000CE	SUBW2	CHAR_COUNT, (R10)	2330
6A		AC	D0	000D1	MOVL	CMD_DESC, R8	2334
58		04	C7	000D5	DIVL3	#4, CHAR_COUNT, R0	
56		A0	9F	000D9	PUSHAB	1(R0)	
		01	01	FB	CALLS	#1, DBG\$GET_TEMP_MEM	
		50	D0	000E3	MOVL	R0, 4(R8)	
		69	D0	000E7	MOVL	(R9), DBG\$GL ORIG COMMAND_PTR	2348
		A8	D0	000EE	MOVL	4(R8), DBG\$GL UPCASE COMMAND_PTR	2349
		A8	C1	000F6	ADDL3	4(R8), CHAR_COUNT, R0	2350
		A0	9E	000FB	MOVAB	-1(R0), DBG\$GL UPCASE COMMAND_PTR+4	
04	B8	56	28	00103	MOV C3	CHAR_COUNT, @0(R9), @4(R8)	2354
		21	6647	91	CMPB	(CHAR_COUNT)[CHAR_STRING], #33	2360
			0E	12	BNEQ	13\$	
		50	6A	3C	MOVZWL	(R10), R0	2364
		50	69	C0	ADDL2	(R9), R0	
69		50	56	C1	ADDL3	CHAR_COUNT, R0, (R9)	2365
			6A	B4	CLRW	(R10)	2366
			04	11	BRB	14\$	2360
69		57	56	C1	ADDL3	CHAR_COUNT, CHAR_STRING, (R9)	2369
	08	A8	04	A8	MOVL	4(R8), 8(R8)	2374
		68	56	B0	MOVW	CHAR_COUNT, (R8)	2375
		57	04	A8	MOVL	4(R8), CHAR_STRING	2376
			56	D4	CLRL	CHAR_COUNT	2381
			5B	D4	CLRL	QUOTE_FLAG	2382
56		68	00	ED	CMPZV	#0, #16, (R8), CHAR_COUNT	2383
			03	14	BGTR	16\$	
			00A2	31	BRW	26\$	
		09	6647	91	CMPB	(CHAR_COUNT)[CHAR_STRING], #9	2386
			04	12	BNEQ	17\$	
		6647	20	90	MOVB	#32, (CHAR_COUNT)[CHAR_STRING]	2388
		52	6647	9A	MOVZBL	(CHAR_COUNT)[CHAR_STRING], R2	2390
		20	52	91	CMPB	R2, #32	
			15	1E	BGEQU	18\$	
			8F	DD	PUSHL	#164256	2393
		00000000G	00	01	FB	CALLS	#1, DBG\$NMAKE_ARG_VECT

10	BC	50	D0	0015B	MOVL	R0, @MESSAGE_VECT	:		
	50	04	D0	0015F	MOVL	#4, R0	:	2394	
			04	00162	RET		:		
		50	D4	00163	18\$: CLRL	R0	:	2398	
	27	52	91	00165	CMPB	R2, #39	:		
		04	12	00168	BNEQ	19\$:		
		50	D6	0016A	INCL	R0	:		
		05	11	0016C	BRB	20\$:		
	22	52	91	0016E	19\$: CMPB	R2, #34	:	2400	
		52	12	00171	BNEQ	24\$:		
	4F	5B	E8	00173	20\$: BLBS	QUOTE_FLAG, 24\$:	2403	
	45	50	E9	00176	BLBC	R0, 23\$:	2408	
	50	68	3C	00179	MOVZWL	(R8), R0	:	2409	
	50	02	C2	0017C	SUBL2	#2, R0	:		
	50	56	D1	0017F	CMPL	CHAR_COUNT, R0	:		
		3A	14	00182	BGTR	23\$:		
	27	02	A647	91	00184	CMPB	2(CHAR_COUNT)[CHAR_STRING], #39	:	2410
		33	12	00189	BNEQ	23\$:		
	28	01	A647	91	0018B	CMPB	1(CHAR_COUNT)[CHAR_STRING], #40	:	2413
		24	12	00190	BNEQ	22\$:		
	50	68	3C	00192	MOVZWL	(R8), R0	:	2420	
	50	04	C2	00195	SUBL2	#4, R0	:		
	50	56	D1	00198	CMPL	CHAR_COUNT, R0	:		
		07	14	0019B	BGTR	21\$:		
	27	04	A647	91	0019D	CMPB	4(CHAR_COUNT)[CHAR_STRING], #39	:	2421
		12	12	001A2	BNEQ	22\$:		
	50	68	3C	001A4	21\$: MOVZWL	(R8), R0	:	2428	
	50	06	C2	001A7	SUBL2	#6, R0	:		
	50	56	D1	001AA	CMPL	CHAR_COUNT, R0	:		
		16	14	001AD	BGTR	24\$:		
	27	06	A647	91	001AF	CMPB	6(CHAR_COUNT)[CHAR_STRING], #39	:	2429
		0F	12	001B4	BNEQ	24\$:		
	6E	52	D0	001B6	22\$: MOVL	R2, QUOTE_CHAR	:	2432	
	5B	01	D0	001B9	MOVL	#1, QUOTE_FLAG	:	2433	
		07	11	001BC	BRB	24\$:	2408	
	6E	52	D1	001BE	23\$: CMPL	R2, QUOTE_CHAR	:	2438	
		02	12	001C1	BNEQ	24\$:		
		5B	D4	001C3	CLRL	QUOTE_FLAG	:	2440	
61	8F	52	91	001C5	24\$: CMPB	R2, #97	:	2444	
		0D	1F	001C9	BLSSU	25\$:		
7A	8F	52	91	001CB	CMPB	R2, #122	:	2446	
		07	1A	001CF	BGTRU	25\$:		
	04	5B	E8	001D1	BLBS	QUOTE_FLAG, 25\$:	2448	
	6647	20	82	001D4	SUBB2	#32, (CHAR_COUNT)[CHAR_STRING]	:	2451	
		56	D6	001D8	25\$: INCL	CHAR_COUNT	:	2454	
		FF54	31	001DA	BRW	15\$:	2383	
	6647	0D	90	001DD	26\$: MOVB	#13, (CHAR_COUNT)[CHAR_STRING]	:	2461	
		68	B6	001E1	INCW	(R8)	:	2462	
	50	01	D0	001E3	MOVL	#1, R0	:	2464	
		04	001E6	RET			:	2465	

; Routine Size: 487 bytes, Routine Base: DBG\$CODE + 0980


```
2346 2466 1 ROUTINE GET_NORMAL_CMD_STRING(INPUT_DESC, CMD_DESC, CIS_DESC, MESSAGE_VECT) =
2347 2467 1
2348 2468 1 ++
2349 2469 1 FUNCTIONAL DESCRIPTION:
2350 2470 1
2351 2471 1 This routine gets the first command from the input line. Also,
2352 2472 1 uppercases the line except for what is in quotes. This routine
2353 2473 1 takes care of stripping the comments off the end of a DEBUG
2354 2474 1 command. For all languages except C, the comment character is
2355 2475 1 '!'.
2356 2476 1
2357 2477 1 FORMAL PARAMETERS:
2358 2478 1
2359 2479 1 input_desc - a VAX standard descriptor of the input line
2360 2480 1
2361 2481 1 cmd_desc - a descriptor that will hold the next command
2362 2482 1 line.
2363 2483 1 cis_desc - a descriptor for the current command input
2364 2484 1 stream. Just another copy of the above in
2365 2485 1 case the command is a WHILE-DO.
2366 2486 1 message_vect - the address of a longword to contain the address
2367 2487 1 of a message argument vector.
2368 2488 1
2369 2489 1 ROUTINE VALUE:
2370 2490 1
2371 2491 1 A status of the routine.
2372 2492 1
2373 2493 1 --
2374 2494 1
2375 2495 2 BEGIN
2376 2496 2
2377 2497 2 MAP
2378 2498 2 INPUT_DESC : REF dbg$stg_desc, ! Command line
2379 2499 2 CIS_DESC : REF CIS$LINK, ! Current command input stream
2380 2500 2 CMD_DESC : REF BLOCK [,BYTE]; ! We don't REF to dbg$stg_desc
2381 2501 2 ! because of the extra longword
2382 2502 2 ! for the initial dsc$a_pointer
2383 2503 2
2384 2504 2 LOCAL
2385 2505 2 CHAR_COUNT,
2386 2506 2 CHAR_STRING : REF VECTOR [,BYTE], ! Vector of characters
2387 2507 2 QUOTE_FLAG,
2388 2508 2 QUOTE_CHAR;
2389 2509 2
2390 2510 2 char_string = .input_desc[dsc$a_pointer];
2391 2511 2 char_count = 0;
2392 2512 2
2393 2513 2 ! Check for a comment line. For all languages except C, the comment
2394 2514 2 character is '!'.
2395 2515 2
2396 2516 2 IF .char_string [.char_count] EQL '!'
2397 2517 2 THEN
2398 2518 2 BEGIN
2399 2519 2 input_desc [dsc$a_pointer] = .input_desc [dsc$a_pointer] +
2400 2520 2 .input_desc [dsc$w_length];
2401 2521 2 input_desc [dsc$w_length] = 0;
2402 2522 2 RETURN sts$k_error;
```



```
2403 2523 2
2404 2524 2
2405 2525 2
2406 2526 2
2407 2527 2
2408 2528 2
2409 2529 2
2410 2530 2
2411 2531 2
2412 2532 2
2413 2533 2
2414 2534 2
2415 2535 2
2416 2536 2
2417 2537 2
2418 2538 2
2419 2539 2
2420 2540 2
2421 2541 2
2422 2542 2
2423 2543 2
2424 2544 2
2425 2545 2
2426 2546 2
2427 2547 2
2428 2548 2
2429 2549 2
2430 2550 3
2431 2551 3
2432 2552 4
2433 2553 3
2434 2554 4
2435 2555 3
2436 2556 3
2437 2557 3
2438 2558 4
2439 2559 4
2440 2560 4
2441 2561 4
2442 2562 4
2443 2563 5
2444 2564 5
2445 2565 5
2446 2566 6
2447 2567 6
2448 2568 6
2449 2569 6
2450 2570 5
2451 2571 6
2452 2572 6
2453 2573 6
2454 2574 6
2455 2575 5
2456 2576 4
2457 2577 4
2458 2578 4
2459 2579 4
```

END;

```
! Before proceeding, we fill in the CISA_WHILE_CLAUSE field
! to point to the beginning of the command. This is in case the command
! is a WHILE; then we are able to iterate by backing up to the
! beginning of the command.
! The following code relies on the fact that INPUT_DESC is superimposed
! on the top link pointed to by DBG$GL_CISHEAD.
```

```
cis_desc = .input_desc;
cis_desc [cis$a_while_clause] = .input_desc [dsc$a_pointer];
cis_desc [cis$w_while_length] = .input_desc [dsc$w_length];
```

```
! Now count the characters in the command
```

```
char_string = .input_desc [dsc$a_pointer];
char_count = 0;
quote_flag = false;
WHILE .input_desc [dsc$w_length] GTR 0
DO
```

BEGIN

IF .char_string [.char_count] EQL dbg\$k_car_return

OR

.char_string [.char_count] EQL dbg\$k_line_feed

OR

.char_string [.char_count] EQL dbg\$k_null

OR

((NOT .quote_flag) AND .char_string [.char_count] EQL ';')

OR

((NOT .quote_flag) AND .char_string [.char_count] EQL '!')

THEN

EXITLOOP

ELSE

BEGIN

IF .char_string [.char_count] EQL dbg\$k_quote

OR

.char_string [.char_count] EQL dbg\$k_dblquote

THEN

BEGIN

IF NOT .quote_flag

THEN

BEGIN

quote_char = .char_string [.char_count];

quote_flag = true;

END

ELSE

BEGIN

IF .char_string [.char_count] EQL .quote_char

THEN

quote_flag = false;

END;

END;

char_count = .char_count + 1;

input_desc [dsc\$w_length] = .input_desc [dsc\$w_length] - 1;


```
2460 2580
2461 2581
2462 2582
2463 2583
2464 2584
2465 2585
2466 2586
2467 2587
2468 2588
2469 2589
2470 2590
2471 2591
2472 2592
2473 2593
2474 2594
2475 2595
2476 2596
2477 2597
2478 2598
2479 2599
2480 2600
2481 2601
2482 2602
2483 2603
2484 2604
2485 2605
2486 2606
2487 2607
2488 2608
2489 2609
2490 2610
2491 2611
2492 2612
2493 2613
2494 2614
2495 2615
2496 2616
2497 2617
2498 2618
2499 2619
2500 2620
2501 2621
2502 2622
2503 2623
2504 2624
2505 2625
2506 2626
2507 2627
2508 2628
2509 2629
2510 2630
2511 2631
2512 2632
2513 2633
2514 2634
2515 2635
2516 2636

END;

! Now try to get storage for the command string
cmd_desc [dsc$a_pointer] = dbg$get_tempmem((.char_count / %UPVAL) + 1);

! Save away pointers both to the original input string, and to
! the copied string in cmd_desc. These are used later as follows:
! In the language C, a lower case name represents a distinct object
! from its upper-case counterpart. Since we upper-case commands in
! cmd_desc, we will need to go back to the original input_desc to
! get at the original version of the name. For this, we need these
! two pointers.

! The pointer to the upcased string is actually a vector containing
! pointers to the beginning and the end of the string.
dbg$gl_orig_command_ptr = .input_desc[dsc$a_pointer];
dbg$gl_upcase_command_ptr[0] = .cmd_desc[dsc$a_pointer];
dbg$gl_upcase_command_ptr[1] = .cmd_desc[dsc$a_pointer] + .char_count - 1;

! Fill the command buffer
ch$move ( .char_count, .input_desc [dsc$a_pointer], .cmd_desc [dsc$a_pointer]);

! Update the input descriptor pointer. Check for a comment to skip.
! The comment character is '!' in all languages except C.
IF .char_string [.char_count] EQL '!'
THEN
BEGIN
input_desc [dsc$a_pointer] = .input_desc [dsc$a_pointer] +
input_desc[dsc$w_length] +
.char_count;
input_desc [dsc$w_length] = 0;
END
ELSE
input_desc [dsc$a_pointer] = char_string [.char_count];

! Update the command descriptor
cmd_desc [initial_ptr] = .cmd_desc [dsc$a_pointer];
cmd_desc [dsc$w_length] = .char_count;
char_string = .cmd_desc [dsc$a_pointer];

! Now check for bad chars and translate to upper case
char_count = 0;
quote_flag = false;
WHILE .char_count LSS .cmd_desc [dsc$w_length]
DO
```



```
2517 2637 3 BEGIN
2518 2638 IF .char_string [.char_count] EQL dbg$k_tab
2519 2639 THEN
2520 2640 char_string [.char_count] = dbg$k_blank; ! Convert tab to space
2521 2641
2522 2642 IF .char_string [.char_count] LSS dbg$k_blank
2523 2643 THEN
2524 2644 BEGIN
2525 2645 .message_vect = dbg$make_arg_vect (dbg$_invchar);
2526 2646 RETURN sts$k_severe;
2527 2647 END
2528 2648 ELSE
2529 2649 BEGIN
2530 2650 IF .char_string [.char_count] EQL dbg$k_quote
2531 2651 OR
2532 2652 .char_string [.char_count] EQL dbg$k_dblquote
2533 2653 THEN
2534 2654 BEGIN
2535 2655 IF NOT .quote_flag
2536 2656 THEN
2537 2657 BEGIN
2538 2658 quote_char = .char_string [.char_count];
2539 2659 quote_flag = true;
2540 2660 END
2541 2661 ELSE
2542 2662 BEGIN
2543 2663 IF .char_string [.char_count] EQL .quote_char
2544 2664 THEN
2545 2665 quote_flag = false;
2546 2666 END;
2547 2667 END;
2548 2668
2549 2669 IF .char_string [.char_count] GEQ 'a'
2550 2670 AND
2551 2671 .char_string [.char_count] LEQ 'z'
2552 2672 AND
2553 2673 NOT .quote_flag
2554 2674 THEN
2555 2675 char_string [.char_count] = .char_string [.char_count]
2556 2676 - dbg$k_lcbias;
2557 2677 END;
2558 2678 char_count = .char_count + 1;
2559 2679
2560 2680 END;
2561 2681
2562 2682 ! Terminate the command with a <cr>
2563 2683 !
2564 2684 char_string [.char_count] = dbg$k_car_return;
2565 2685 cmd_desc [dsc$w_length] = .cmd_desc [dsc$w_length] + 1;
2566 2686
2567 2687 RETURN sts$k_success;
2568 2688 END;
2569 2689
2570 2690 1
```

: INFO#250

L1:2572

: Referenced LOCAL symbol QUOTE_CHAR is probably not initialized

	00000000G	00	01	FB	0008E	CALLS	#1, DBG\$GET_TEMP MEM	
	04	A7	50	D0	00095	MOVL	R0, 4(R7)	
	00000000'	EF	69	D0	00099	MOVL	(R9), DBG\$GL_ORIG_COMMAND_PTR	2600
	00000000'	EF	04	A7	D0	MOVL	4(R7), DBG\$GL_UPCASE_COMMAND_PTR	2601
50		56	04	A7	C1	ADDL3	4(R7), CHAR_COUNT, R0	2602
	00000000'	EF	FF	A0	9E	MOVAB	-1(R0), DBG\$GL_UPCASE_COMMAND_PTR+4	
04	B7	00		56	28	MOV C3	CHAR_COUNT, @0(R9), @4(R7)	2606
		21		6648	91	CMPB	(CHAR_COUNT)[CHAR_STRING], #33	2612
				0E	12	BNEQ	8\$	
		50		6A	3C	MOVZWL	(R10), R0	2616
		50		69	C0	ADDL2	(R9), R0	
69		50		56	C1	ADDL3	CHAR_COUNT, R0, (R9)	2617
				6A	B4	CLRW	(R10)	2618
				04	11	BRB	9\$	2612
69		58		56	C1	ADDL3	CHAR_COUNT, CHAR_STRING, (R9)	2621
	08	A7	04	A7	D0	MOVL	4(R7), 8(R7)	2626
		67		56	B0	MOVW	CHAR_COUNT, (R7)	2627
		58	04	A7	D0	MOVL	4(R7), CHAR_STRING	2628
				56	D4	CLRL	CHAR_COUNT	2633
				5B	D4	CLRL	QUOTE_FLAG	2634
56	67	10		00	ED	CMPZV	#0, #16, (R7), CHAR_COUNT	2635
				5B	15	BLEQ	17\$	
		09		6648	91	CMPB	(CHAR_COUNT)[CHAR_STRING], #9	2638
				04	12	BNEQ	11\$	
		6648		20	90	MOVB	#32, (CHAR_COUNT)[CHAR_STRING]	2640
		52		6648	9A	MOVZBL	(CHAR_COUNT)[CHAR_STRING], R2	2642
		20		52	91	CMPB	R2, #32	
				15	1E	BGEQU	12\$	
			000281A0	8F	DD	PUSHL	#164256	2645
	00000000G	00		01	FB	CALLS	#1, DBG\$NMAKE_ARG_VECT	
	10	BC		50	D0	MOVL	R0, @MESSAGE_VECT	
		50		04	D0	MOVL	#4, R0	2646
				04	00111	RET		
		27		52	91	CMPB	R2, #39	2650
				05	13	BEQL	13\$	
		22		52	91	CMPB	R2, #34	2652
				12	12	BNEQ	15\$	
		08		5B	E8	BLBS	QUOTE_FLAG, 14\$	2655
		6E		52	D0	MOVL	R2, QUOTE_CHAR	2658
		5B		01	D0	MOVL	#1, QUOTE_FLAG	2659
				07	11	BRB	15\$	2655
		6E		52	D1	CMPB	R2, QUOTE_CHAR	2663
				02	12	BNEQ	15\$	
				5B	D4	CLRL	QUOTE_FLAG	2665
	61	8F		52	91	CMPB	R2, #97	2669
				0D	1F	BLSSU	16\$	
	7A	8F		52	91	CMPB	R2, #122	2671
				07	1A	BGTRU	16\$	
		04		5B	E8	BLBS	QUOTE_FLAG, 16\$	2673
	6648			20	82	SUBB2	#32, (CHAR_COUNT)[CHAR_STRING]	2676
				56	D6	INCL	CHAR_COUNT	2679
				9E	11	BRB	10\$	2635
	6648			0D	90	MOVB	#13, (CHAR_COUNT)[CHAR_STRING]	2686
				67	B6	INCW	(R7)	2687
	50			01	D0	MOVL	#1, R0	2689
				04	0014E	RET		2690

; Routine Size: 335 bytes, Routine Base: DBG\$CODE + 0B67

; 2571 2691 1
; 2572 2692 0 END ELUDOM

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
DBG\$GLOBAL	12	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
DBG\$OWN	52	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
DBG\$CODE	3254	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(0)
DBG\$PLIT	43	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(0)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	16	0	1000	00:01.7
\$255\$DUA28:[DEBUG.OBJ]STRUCDEF.L32;1	32	0	0	7	00:00.1
\$255\$DUA28:[DEBUG.OBJ]DBGLIB.L32;1	1545	48	3	97	00:02.0
\$255\$DUA28:[DEBUG.OBJ]DSTRECRDS.L32;1	418	13	3	31	00:00.4
\$255\$DUA28:[DEBUG.OBJ]DBGMSG.L32;1	386	3	0	22	00:00.3
\$255\$DUA28:[DEBUG.OBJ]DBGGEN.L32;1	150	1	0	12	00:00.3

; Information: 4
; Warnings: 0
; Errors: 0

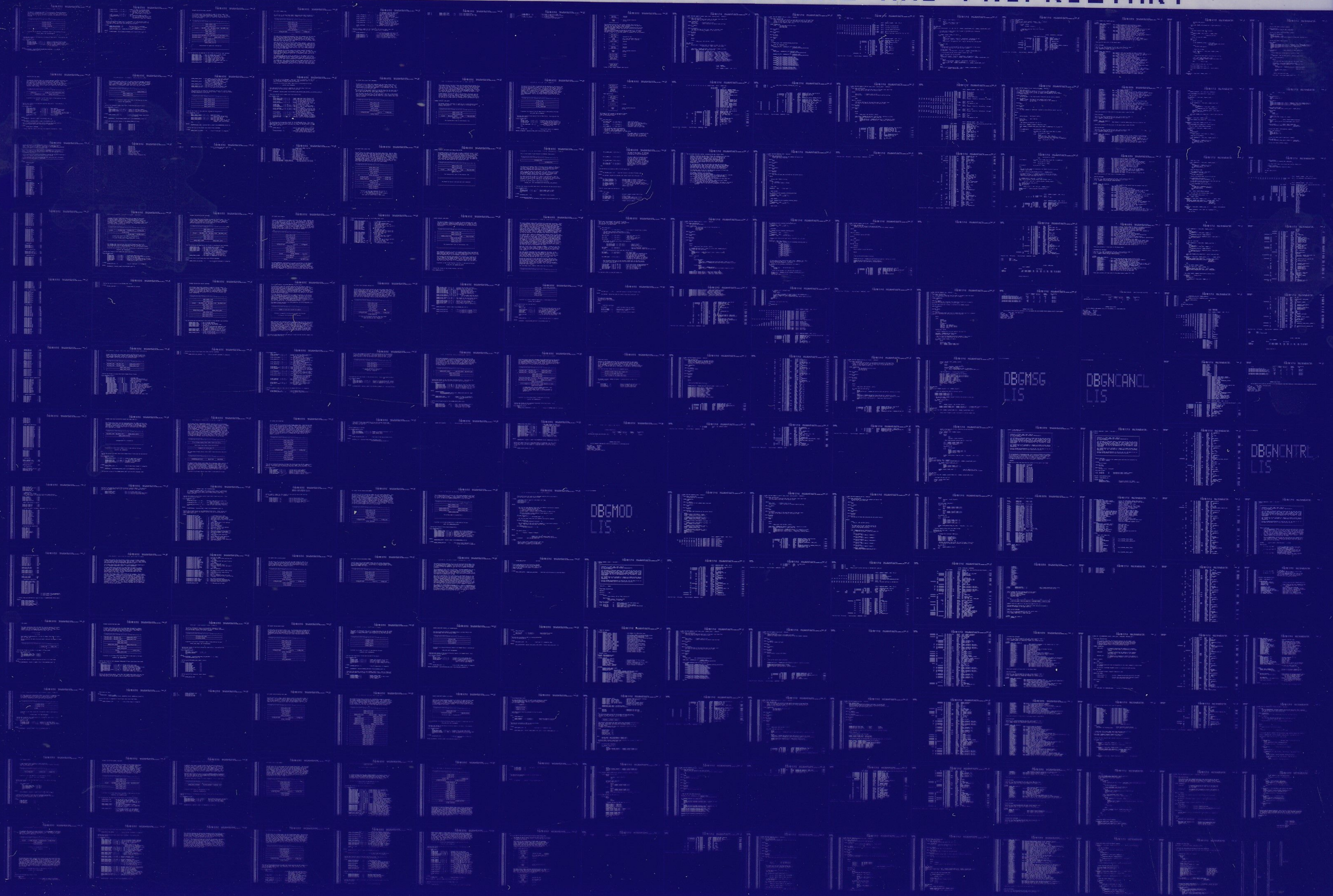
COMMAND QUALIFIERS

; BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:DBGNCNTRL/OBJ=OBJ\$:DBGNCNTRL MSRC\$:DBGNCNTRL/UPDATE=(ENH\$:DBGNCNTRL)

; Size: 3254 code + 107 data bytes
; Run Time: 01:09.5
; Elapsed Time: 03:33.8
; Lines/CPU Min: 2325
; Lexemes/CPU-Min: 17284
; Memory Used: 252 pages
; Compilation Complete

0086 AH-BT13A-SE
VAX/VMS V4.0

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0087 AH-BT13A-SE
VAX/VMS V4.0

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DBGNMSG
LIS

DBGNHELP
LIS

DBGNPARSE
LIS

DBGNEXCTE
LIS

DBGNPNP
LIS